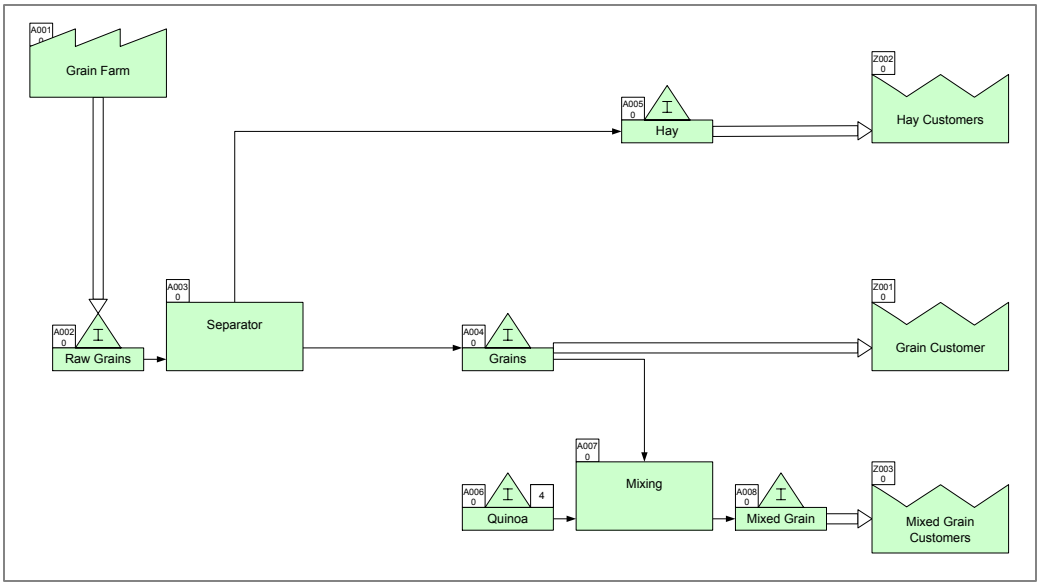
Quick Processing Tutorial

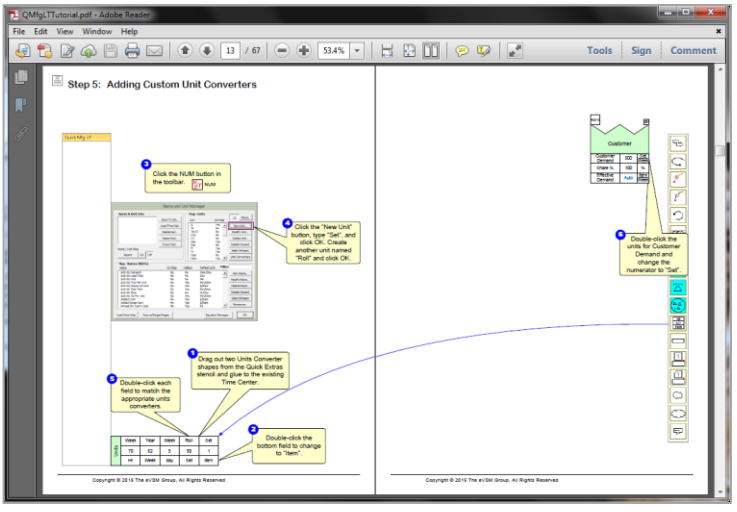
This tutorial will guide you through the steps to draw a simple map, perform common calculations, and plot charts using the Quick Processing stencil.



Viewing/printing eVSM Tutorial:

This tutorial is designed for two page layout. If printing, you will need double-sided print.

For on-screen viewing, save the PDF file to your PC and then open it in Acrobat Reader (not in a web browser). In the Acrobat menus, click “View>Page Display", make sure “Show Cover Page in Two Page View” is checked and then select "Two Page View”.



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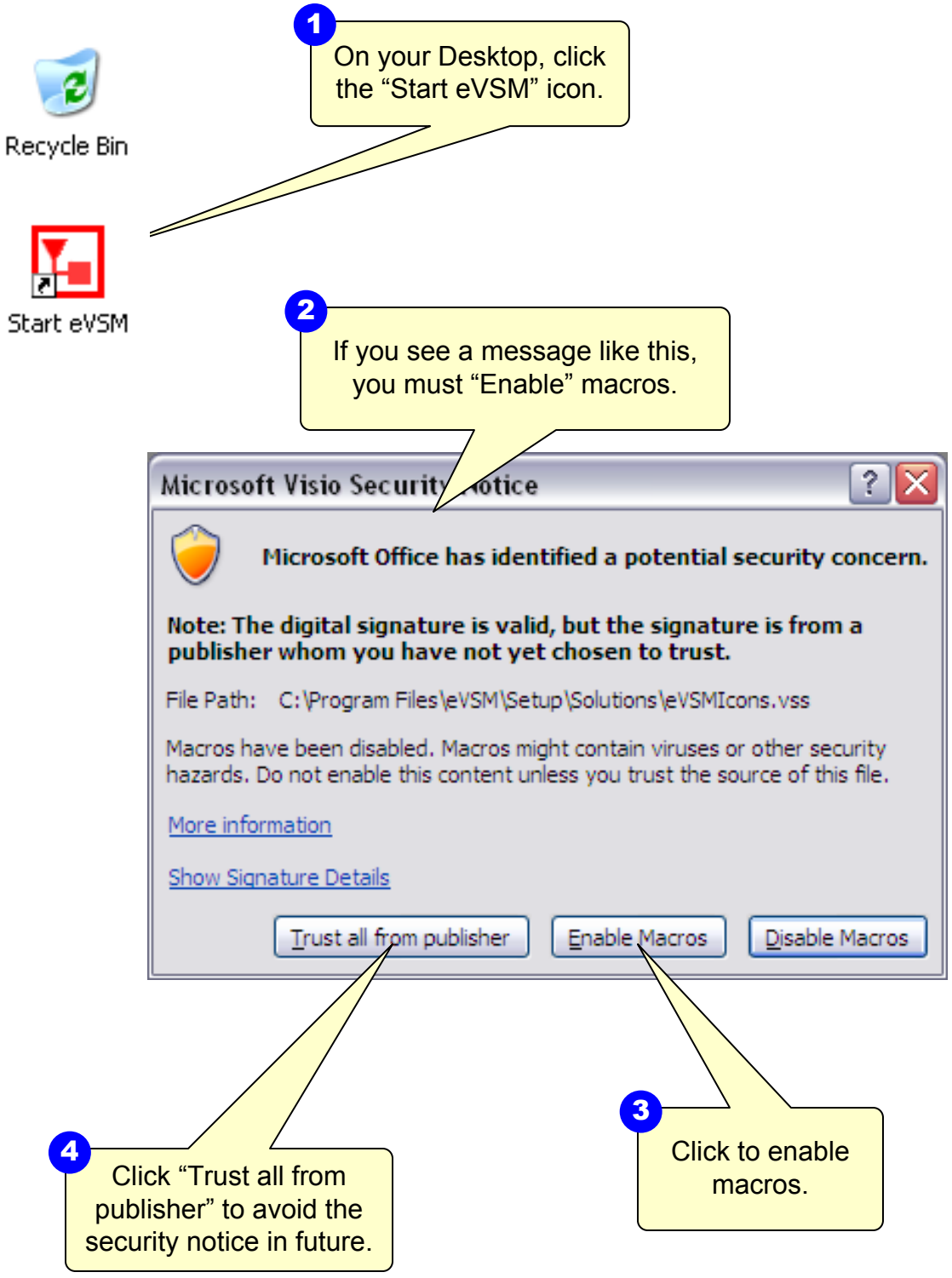
Step 1: Start eVSM



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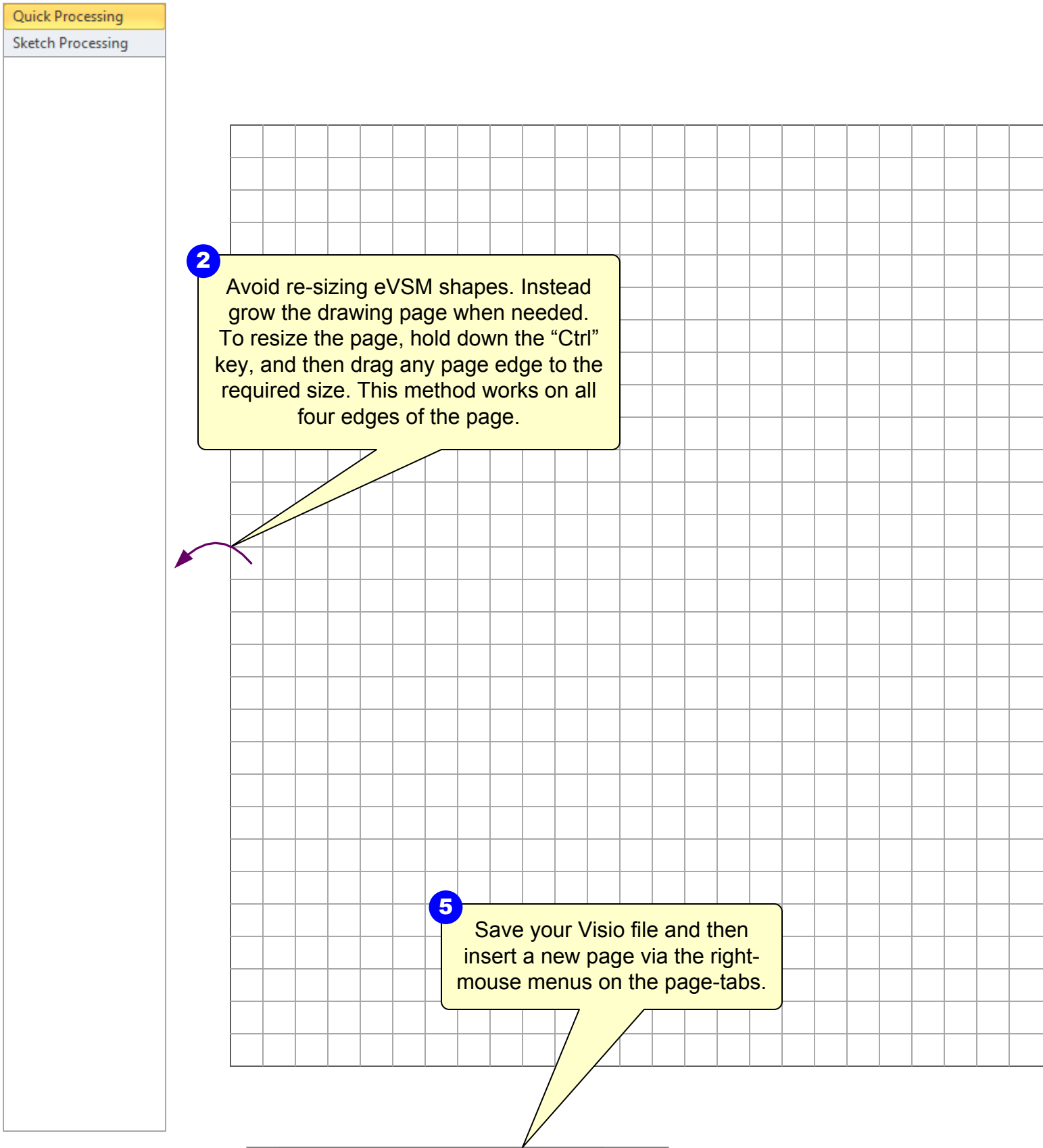
Step 2: Learn eVSM Basics



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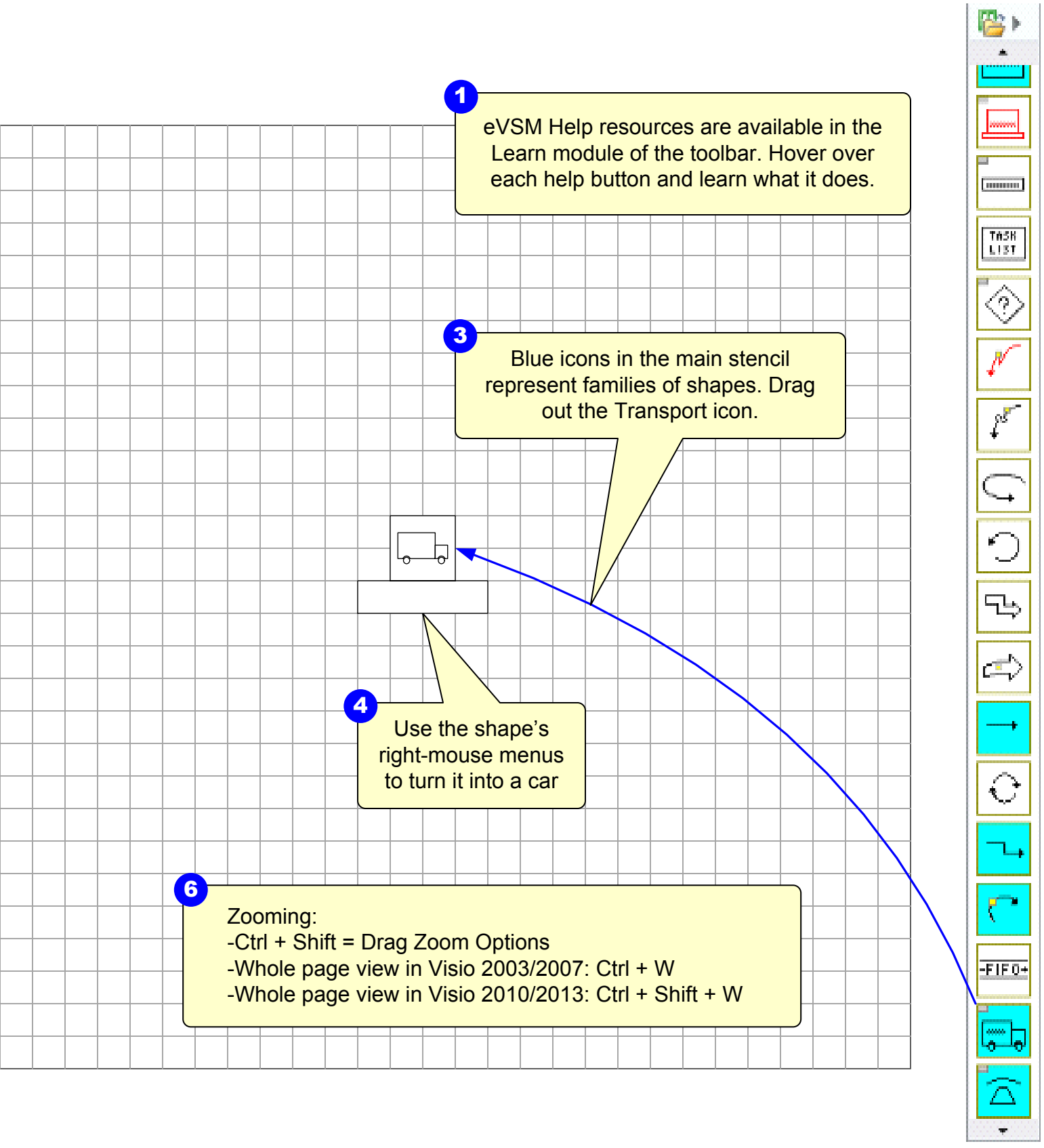

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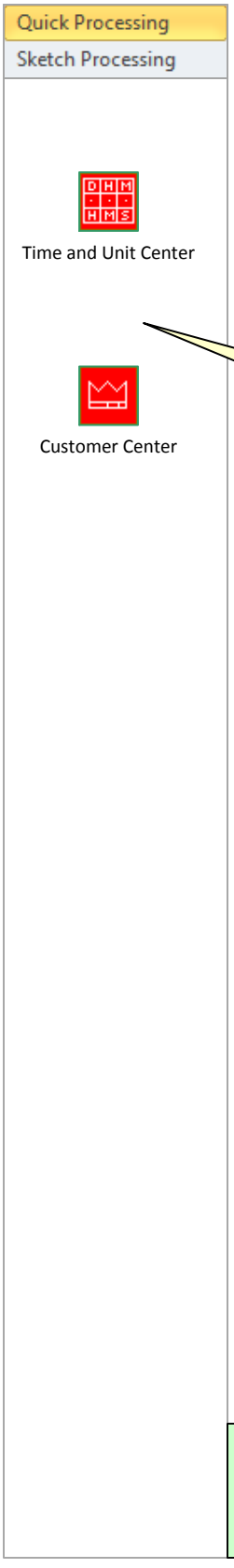
Step 3: Initiate the map for Quick Processing



1. Click the Open button and select the Quick Processing Stencil and click OK. Open

2. Drag out the red icons from the Quick Processing Stencil first. This is very important!

3. A dialog box will appear asking you to select the map units. Select “US Units” for this example.

6. Enter the available hours per day and days per week.

Units	Week	Year	Week
	5	52	75
	Day	Week	Hr

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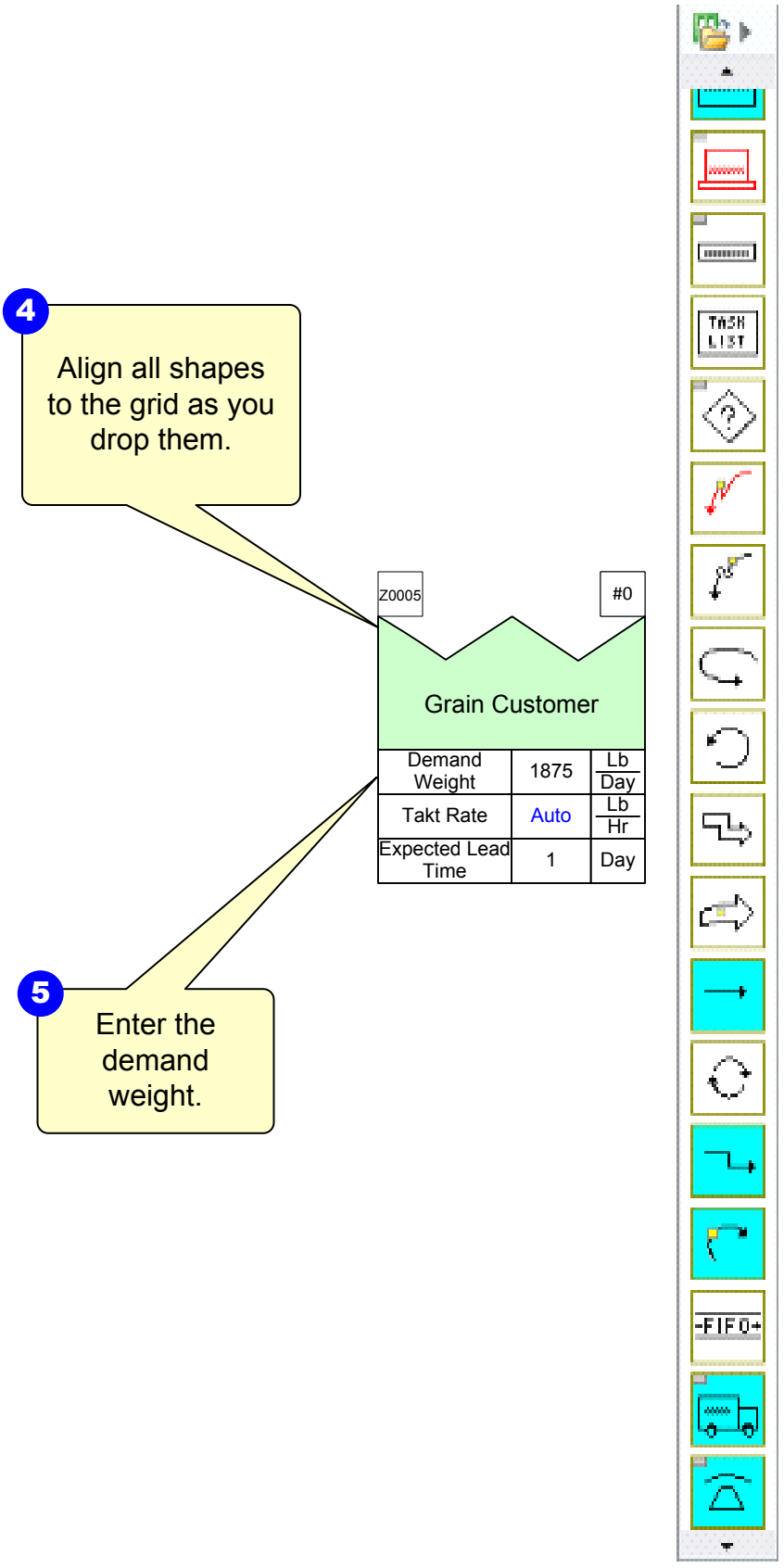

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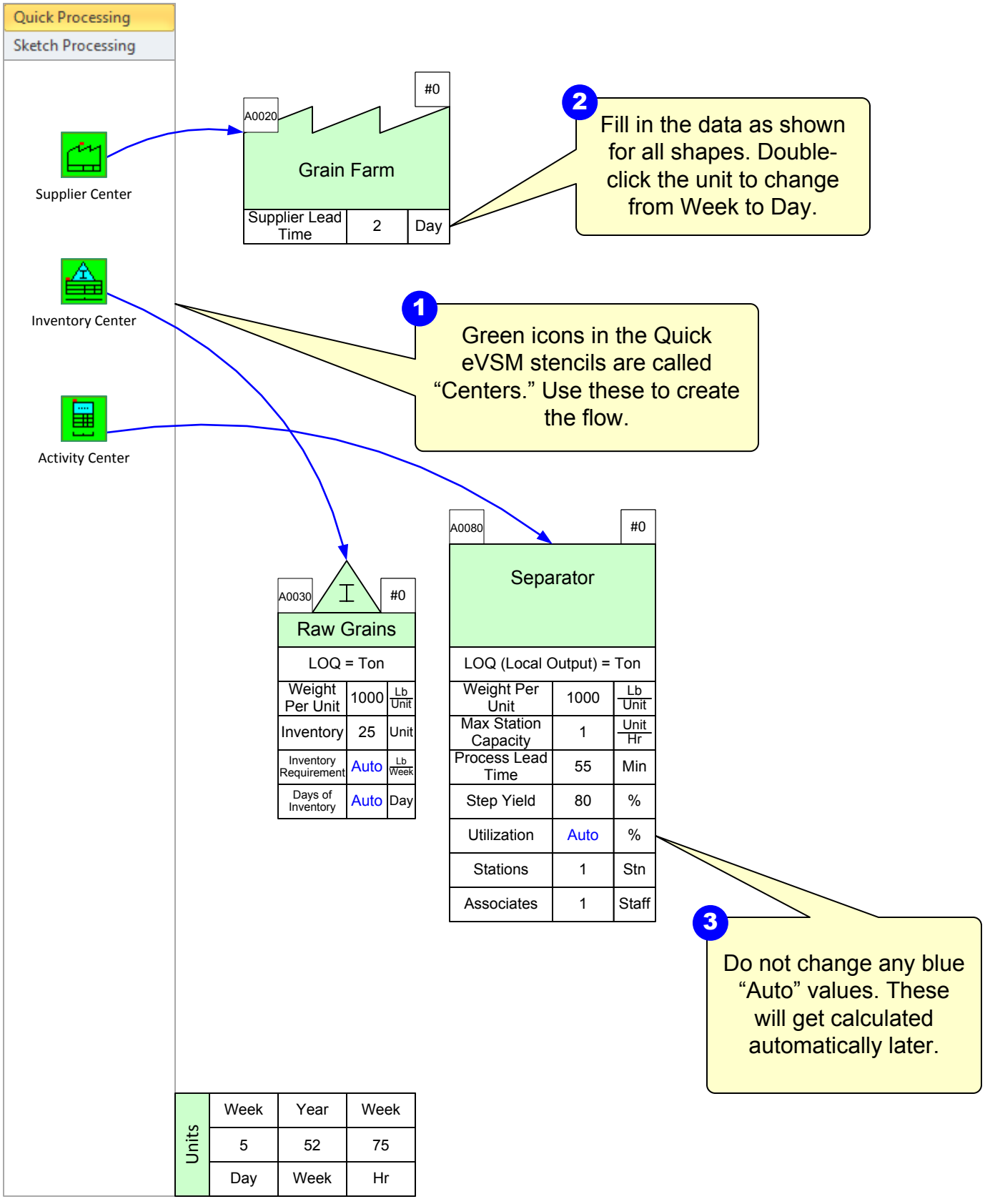
Step 4: Draw the Flow for Raw Grains



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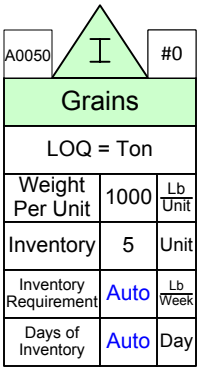

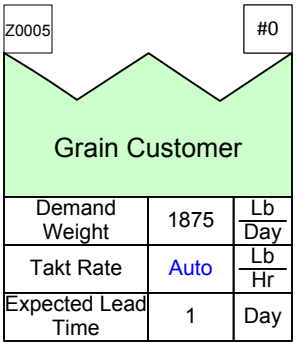

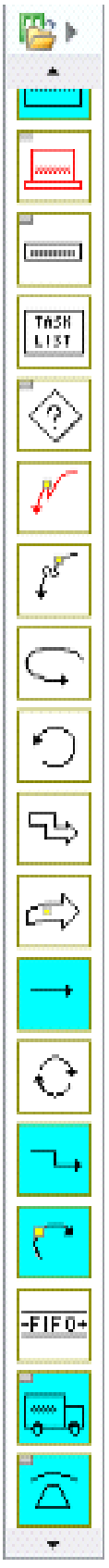

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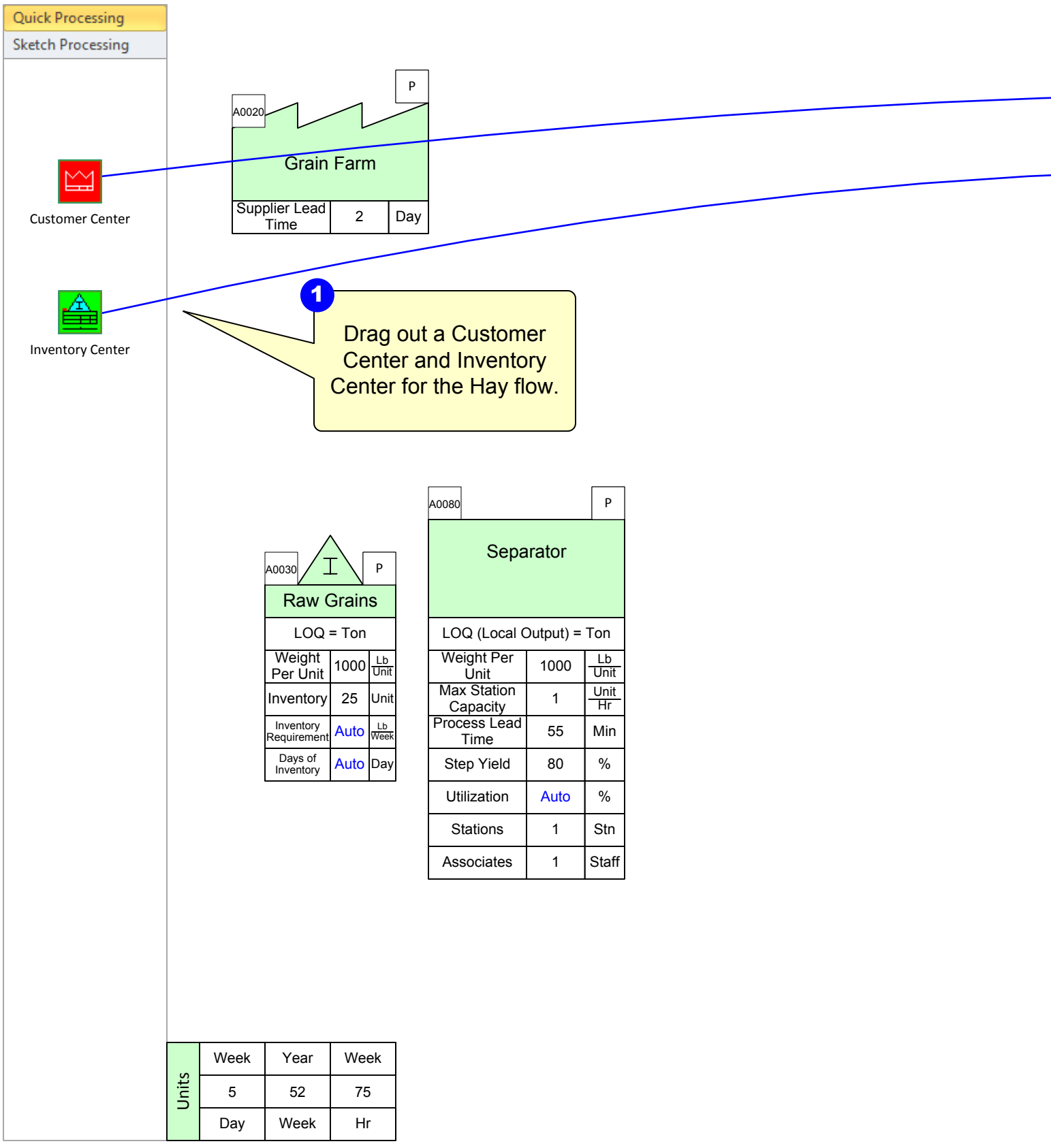
Step 5: Draw the Flow for Hay



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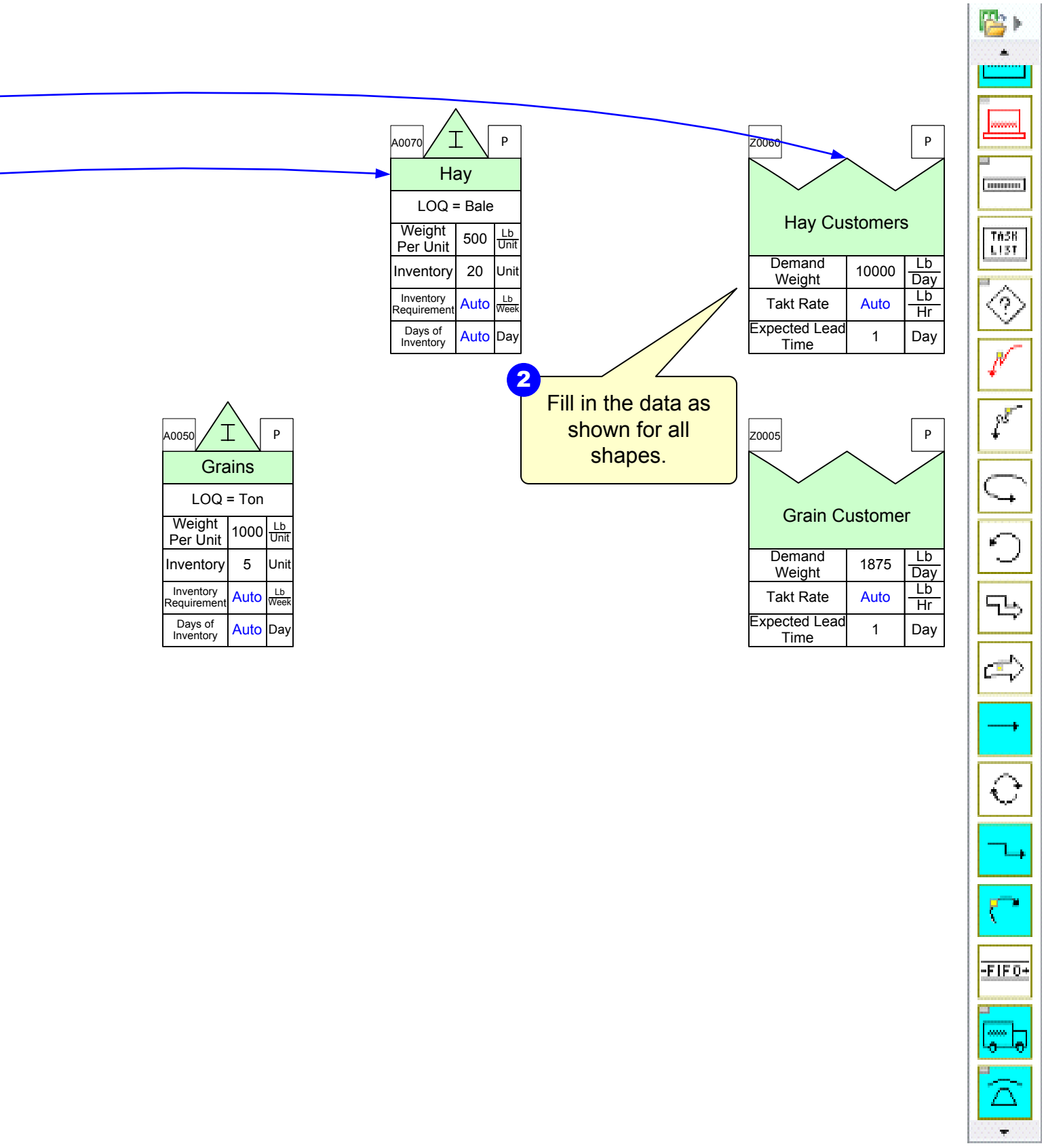

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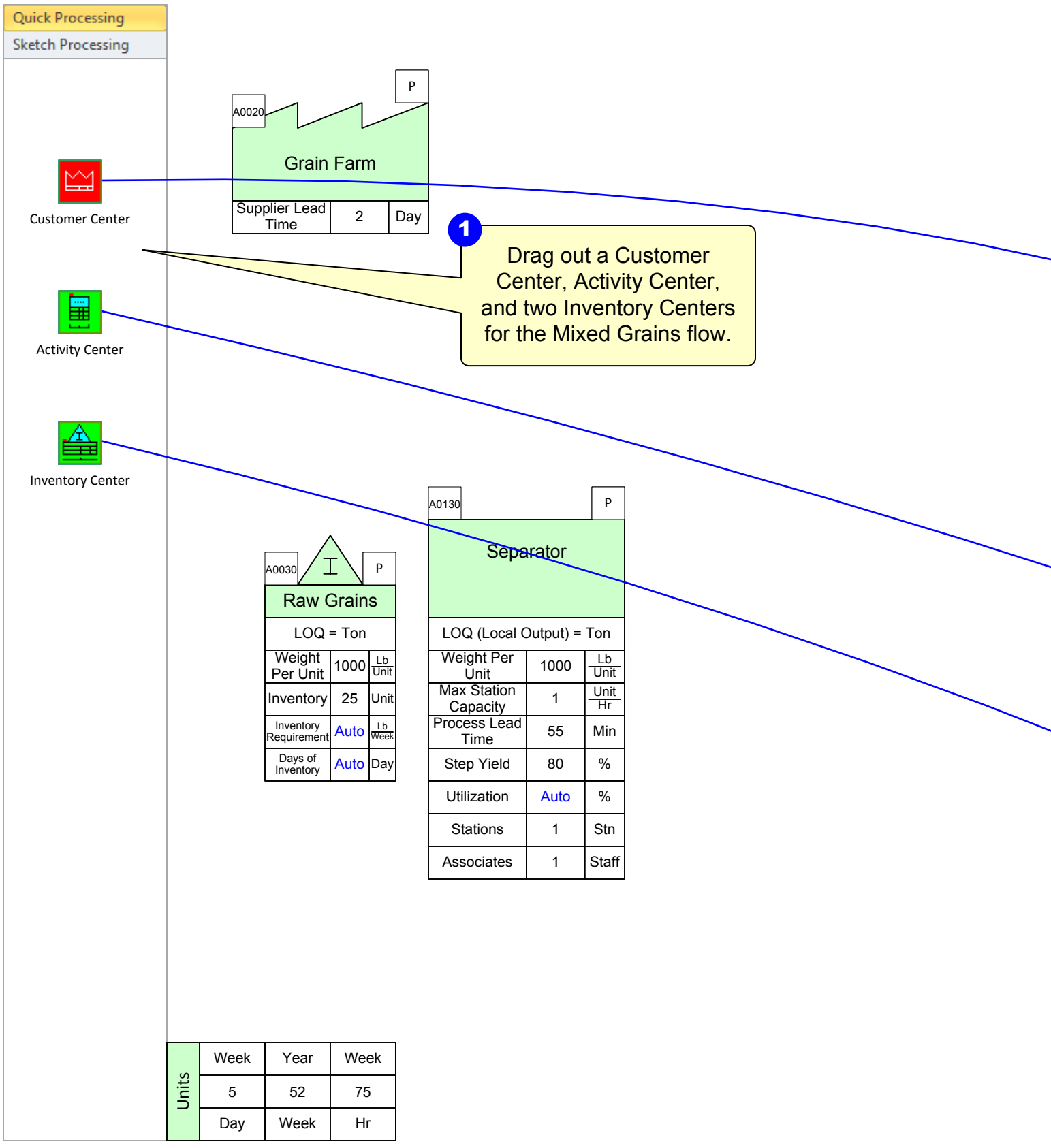
Step 6: Draw the Flow for Mixed Grain



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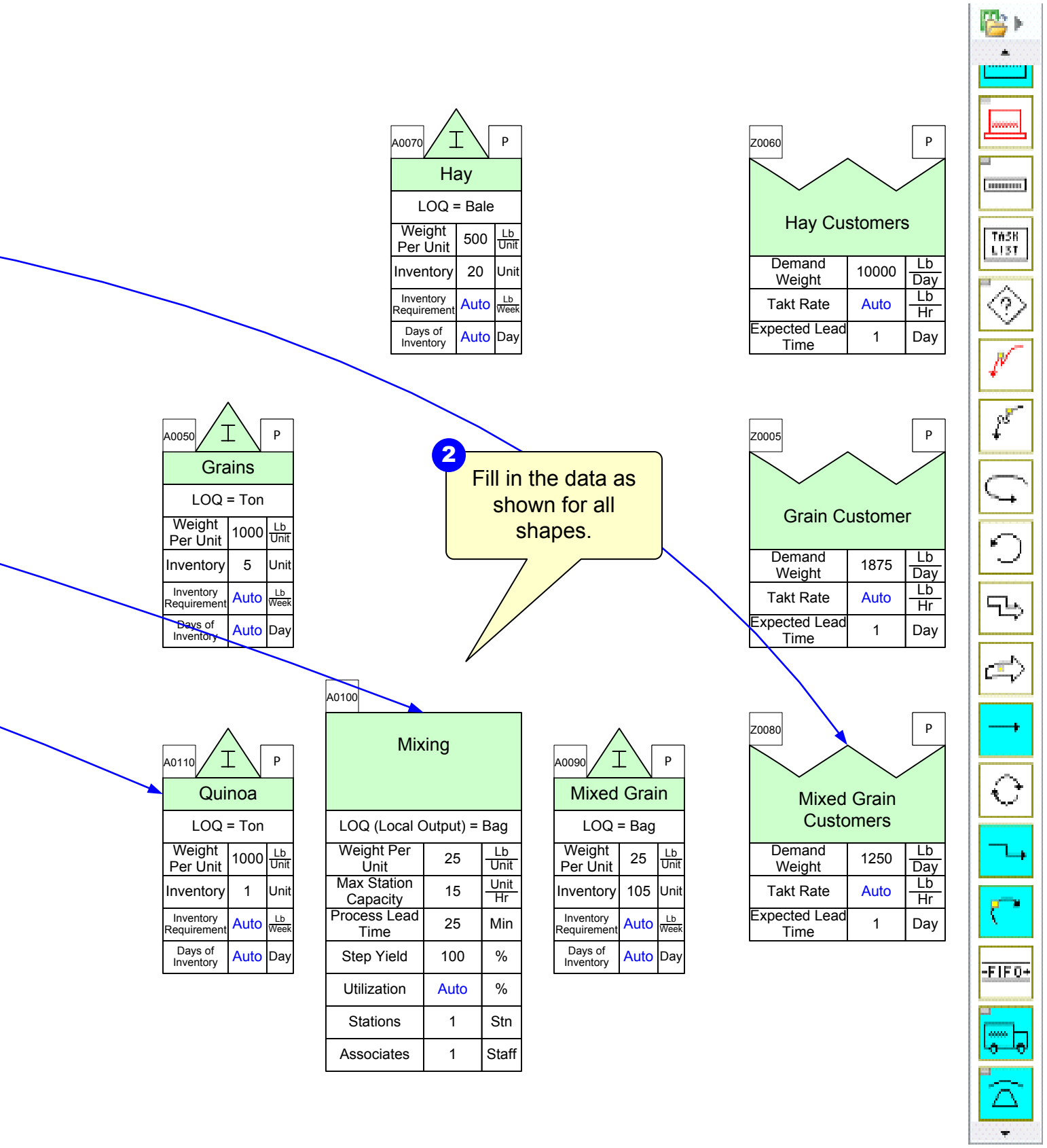

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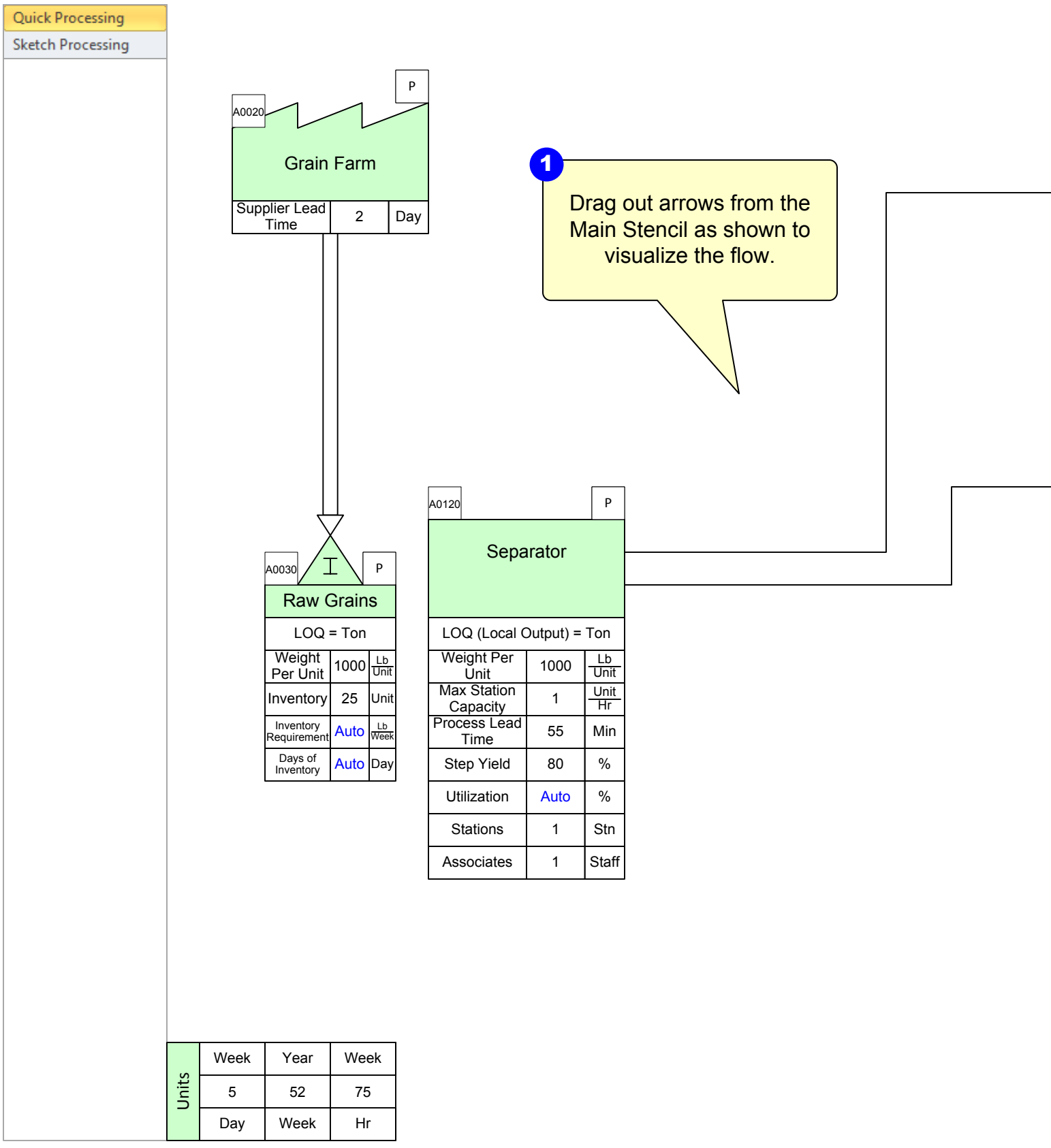
Step 7: Add Arrows



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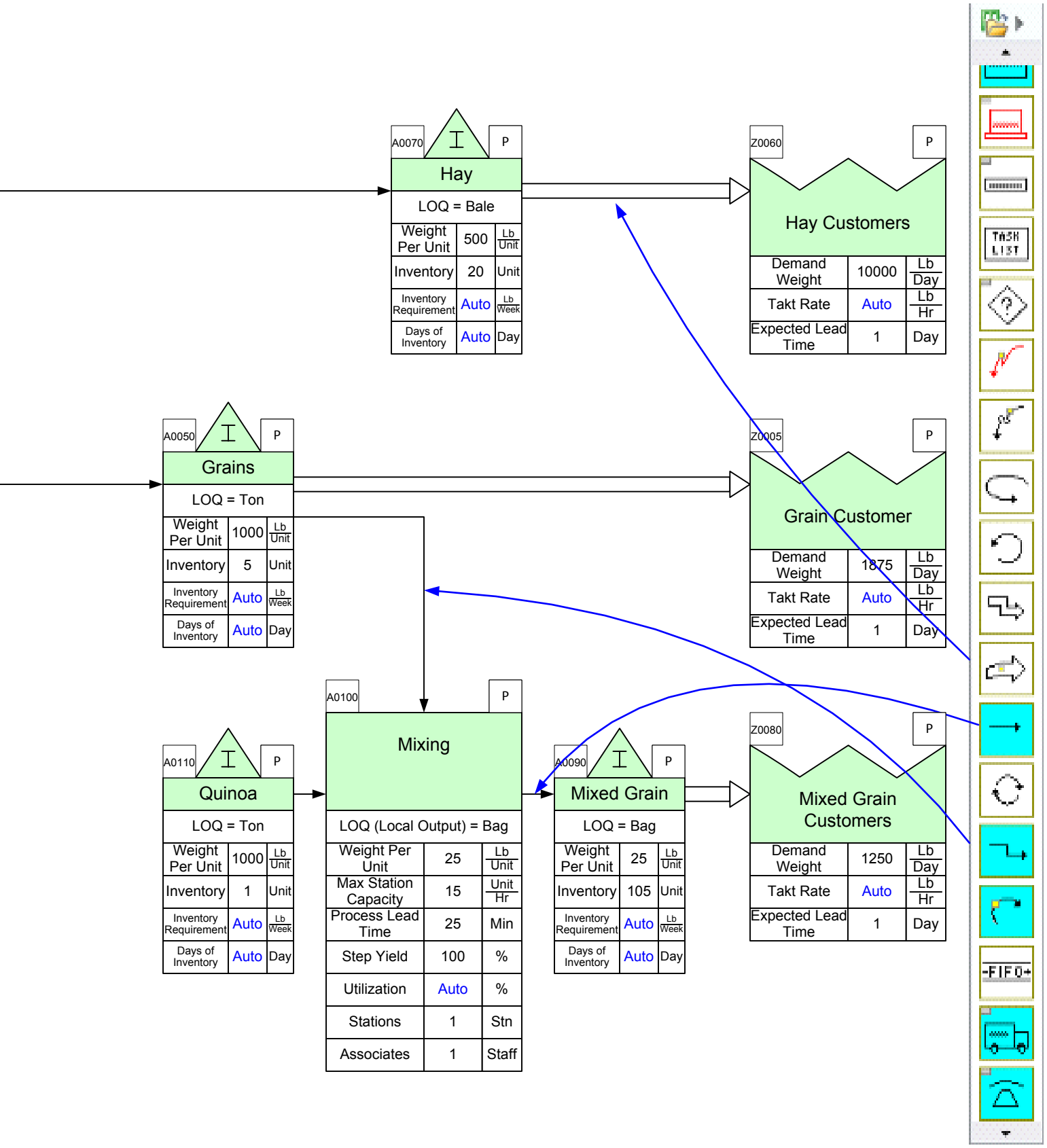

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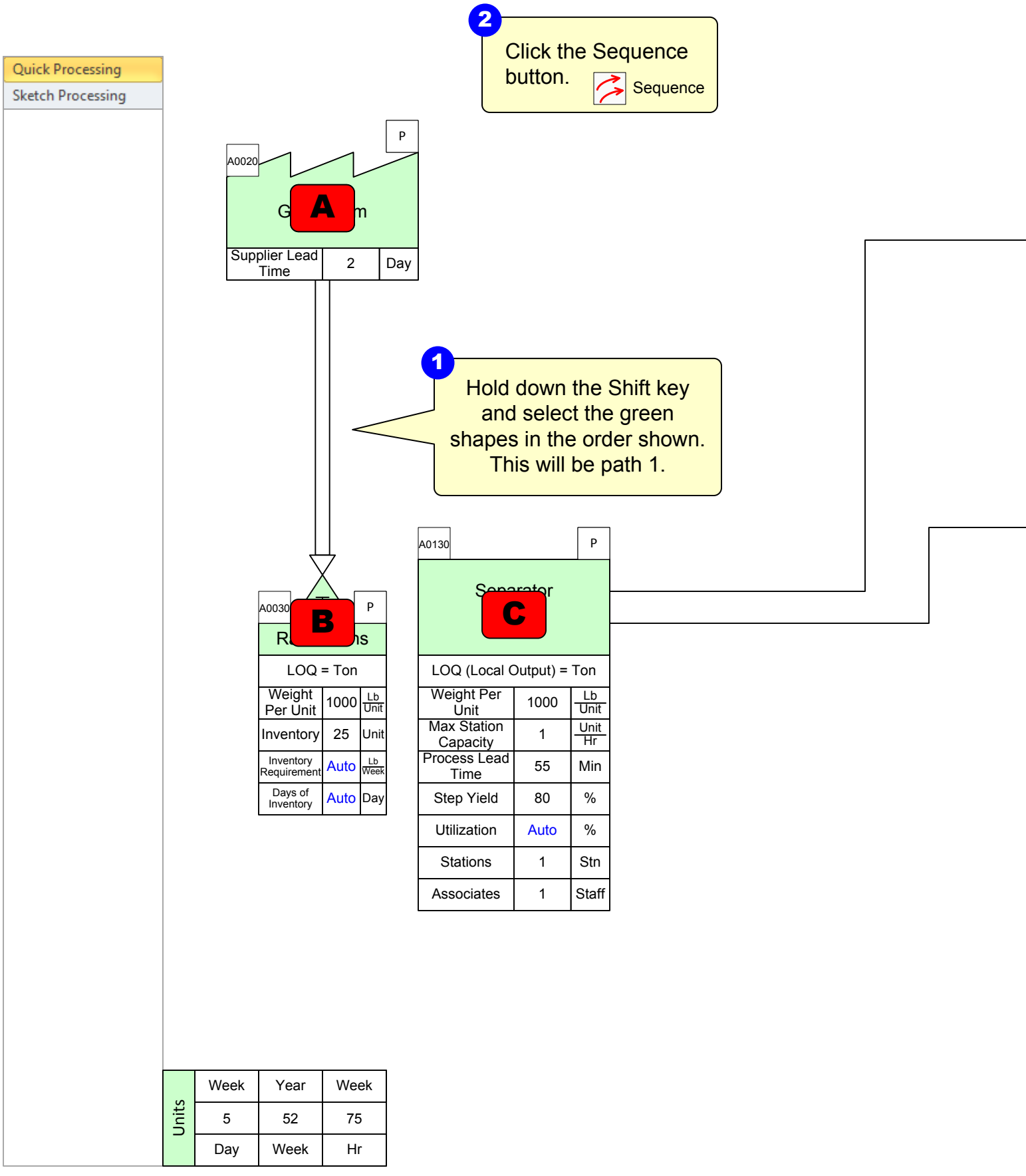
Step 8: Sequence Path 1



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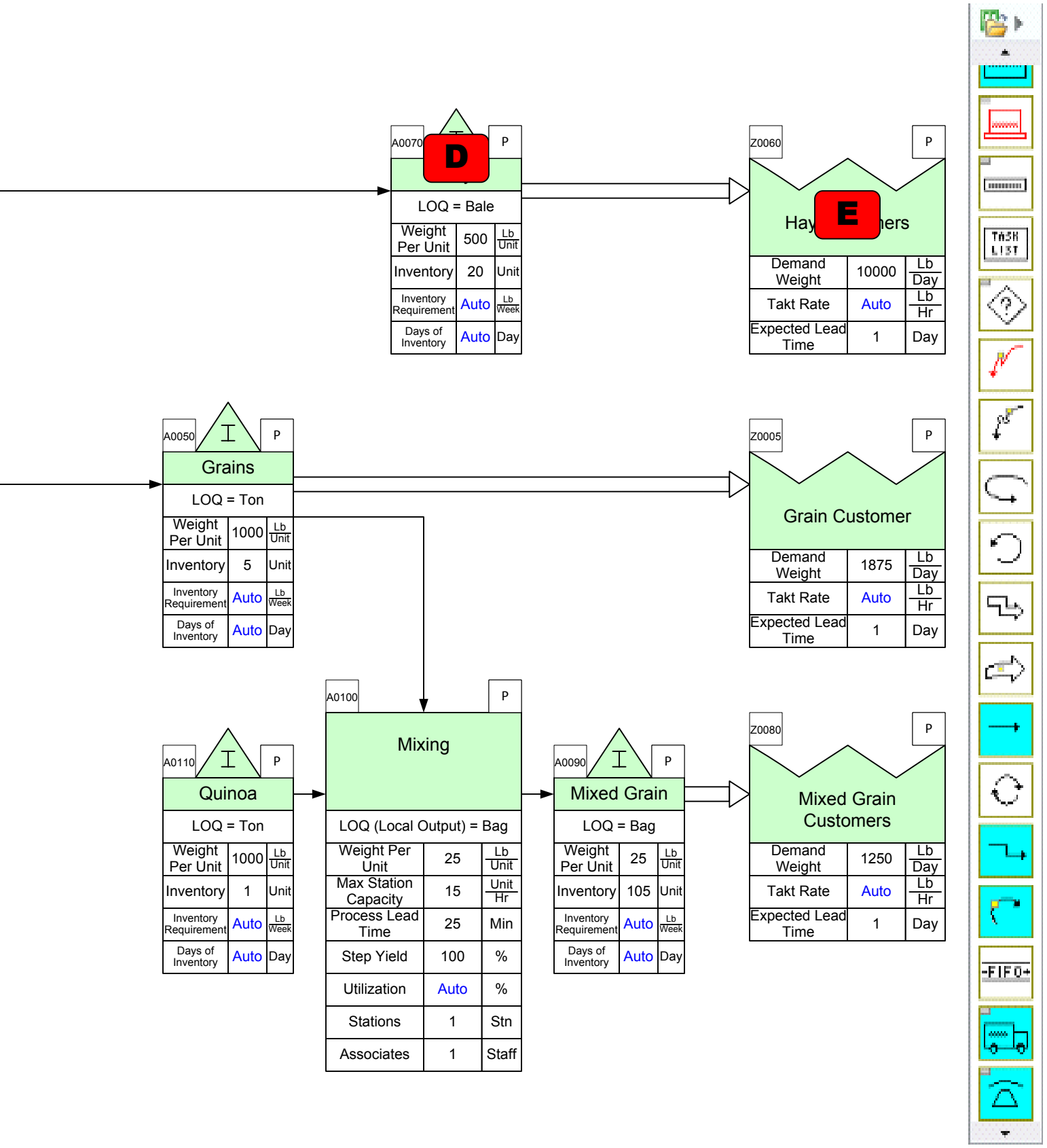

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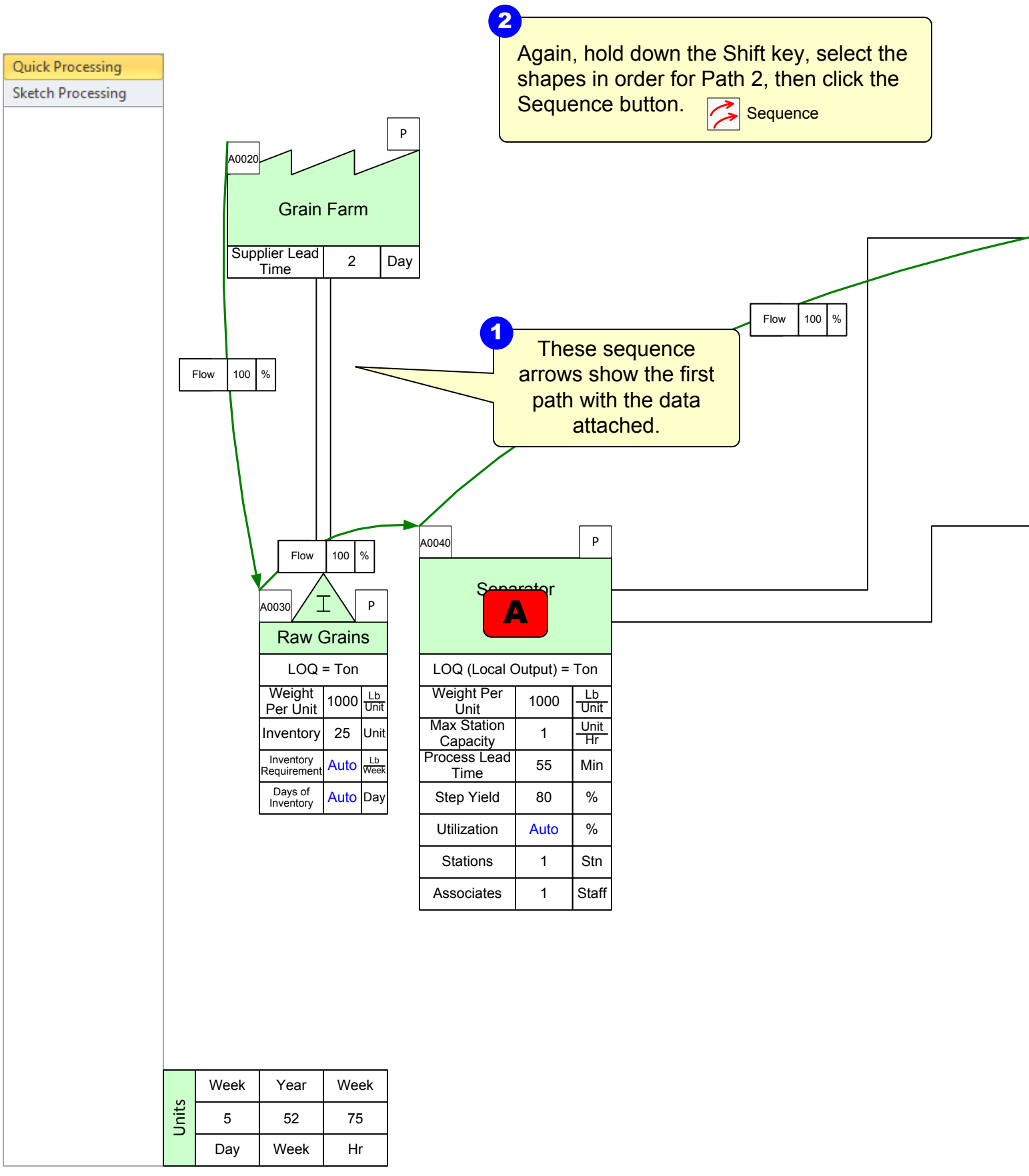
Step 9: Sequence Path 2



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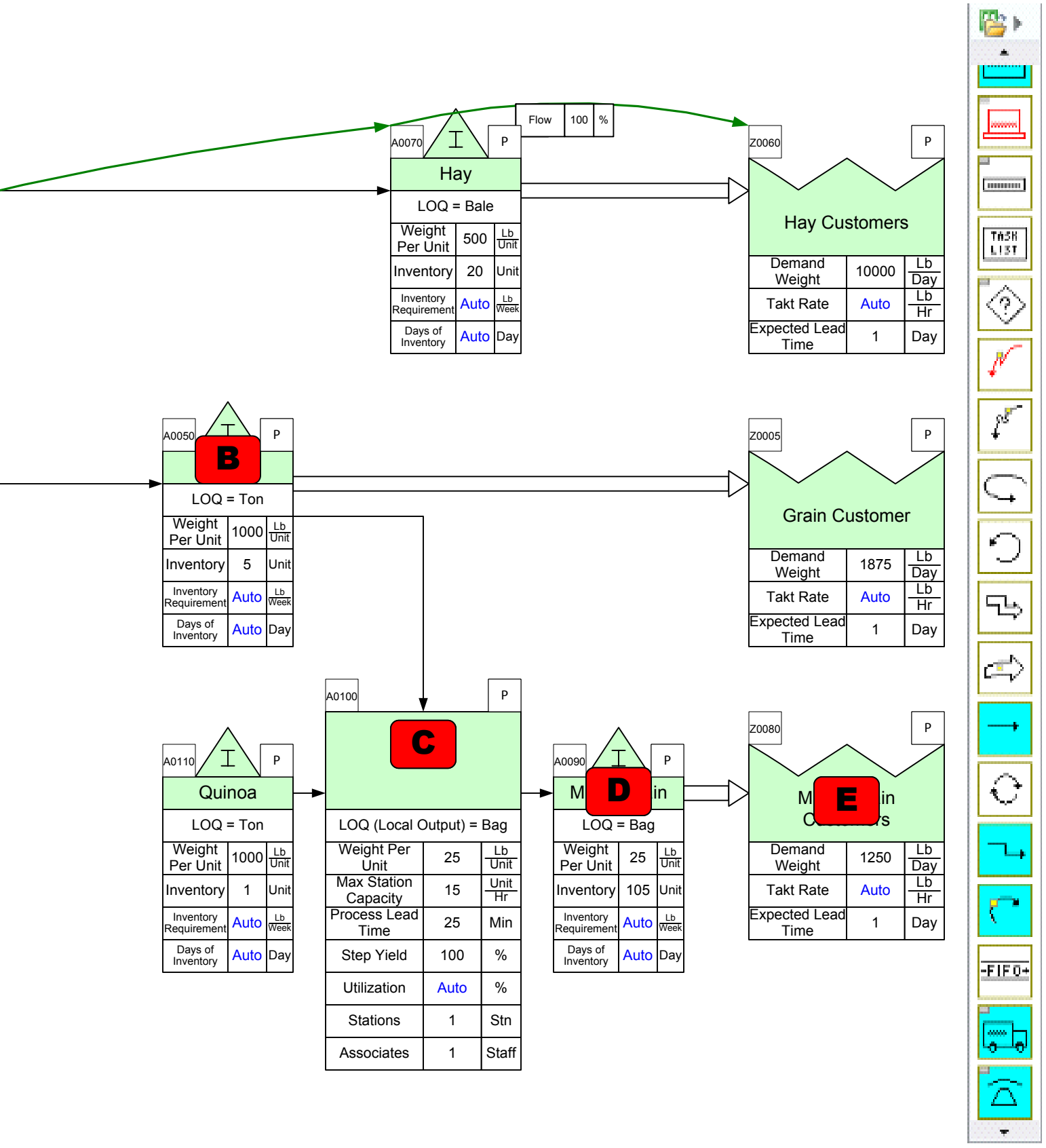

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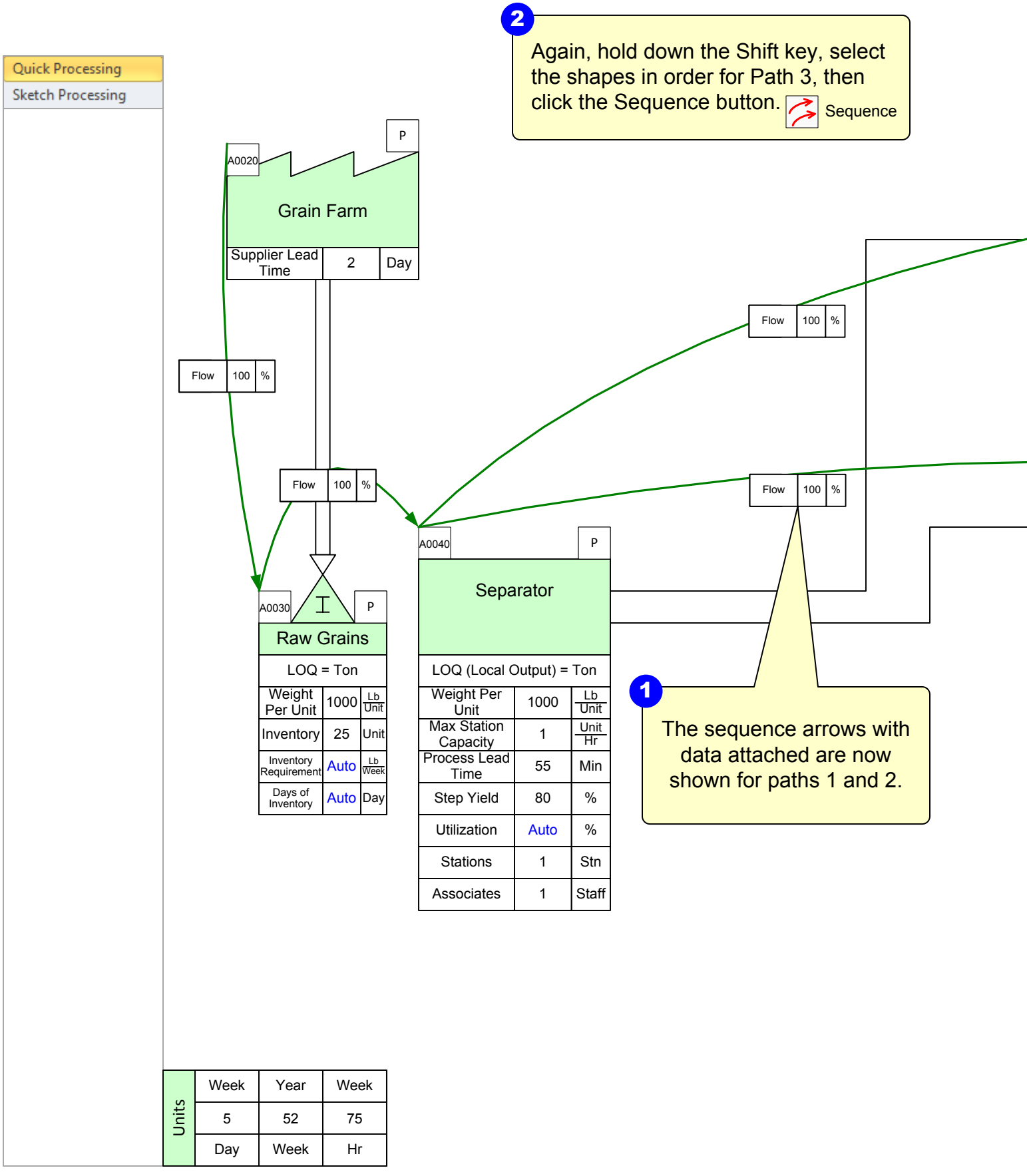
Step 10:Sequence Path 3



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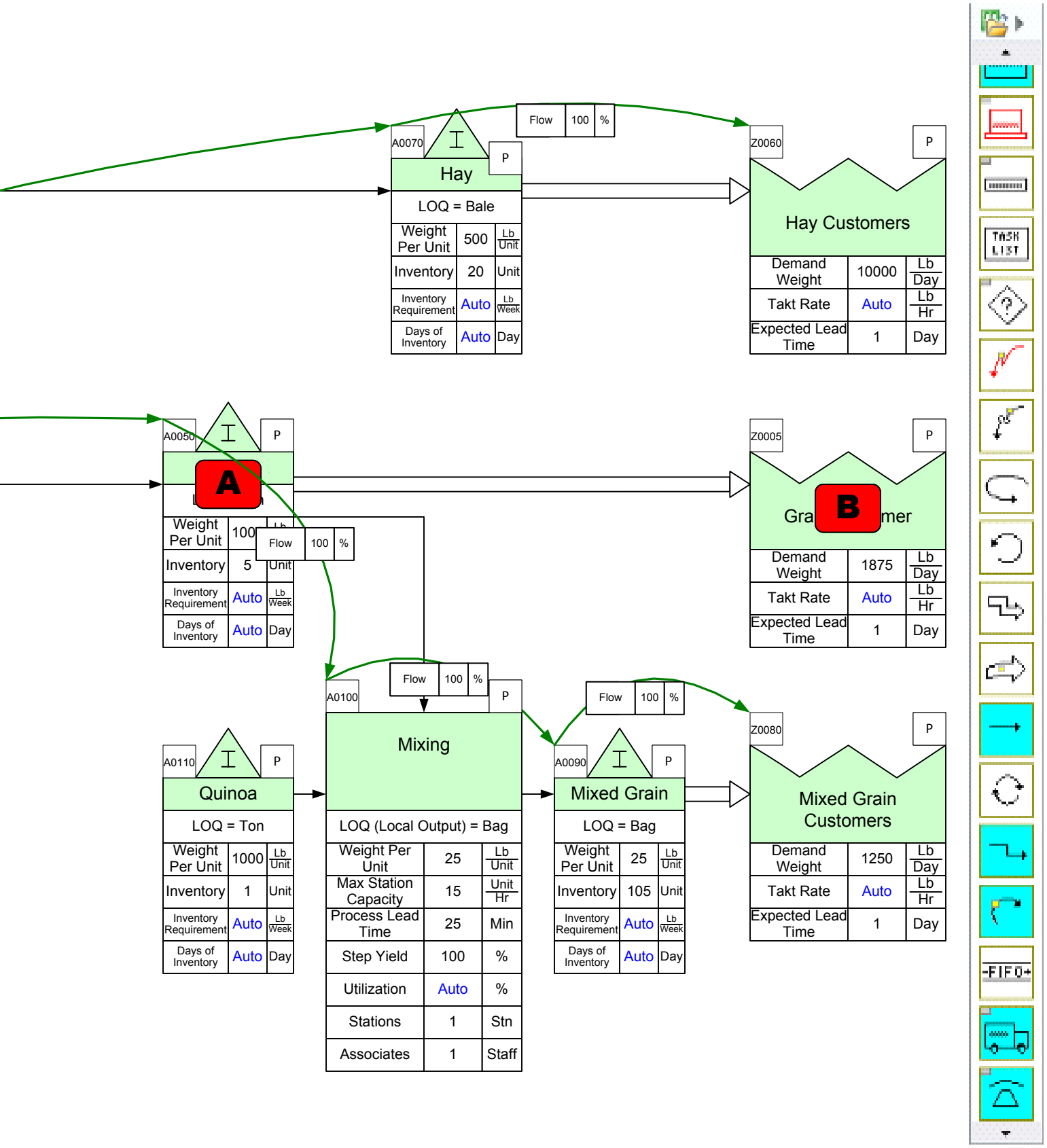

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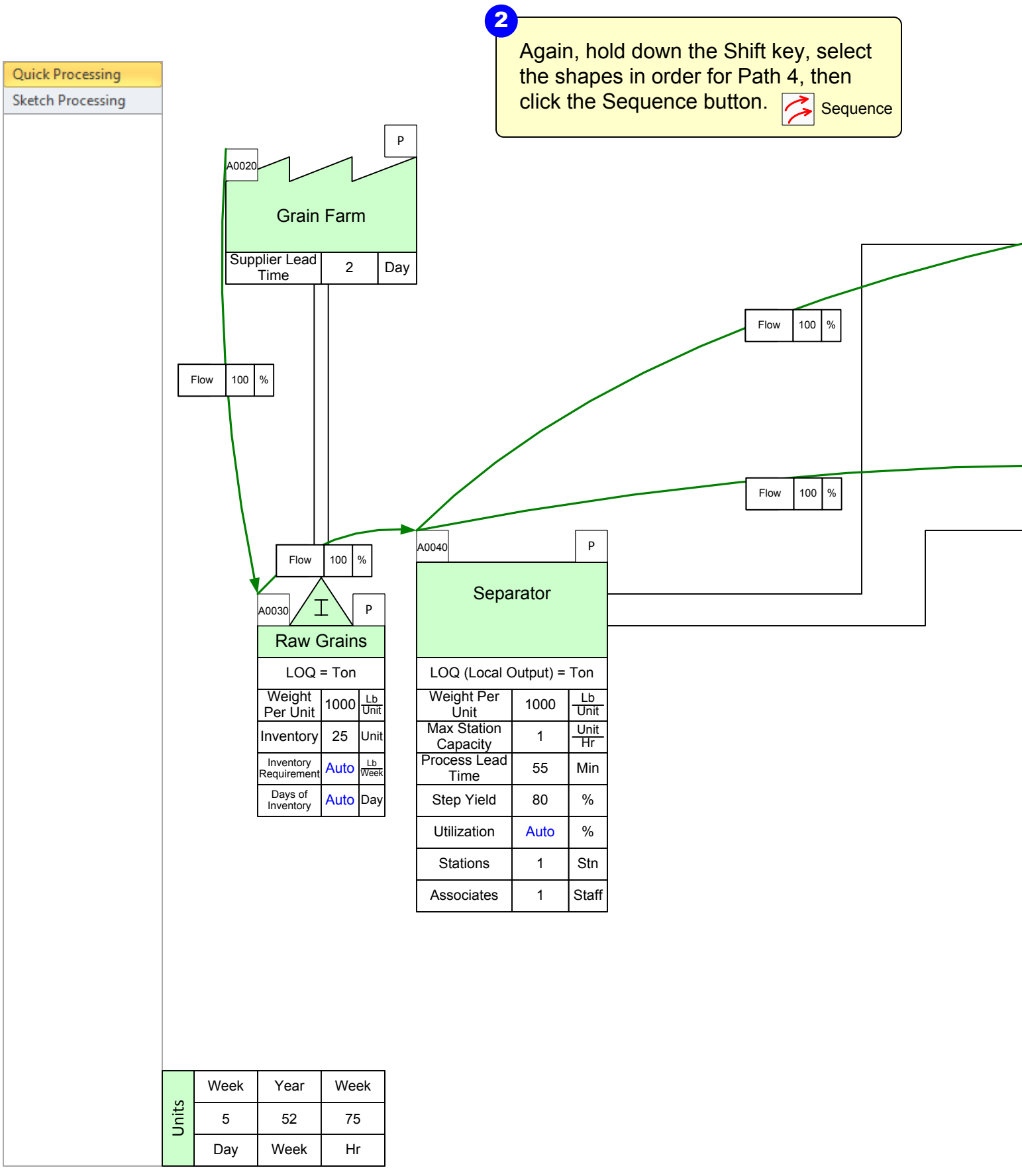
Step 11:Sequence Path 4



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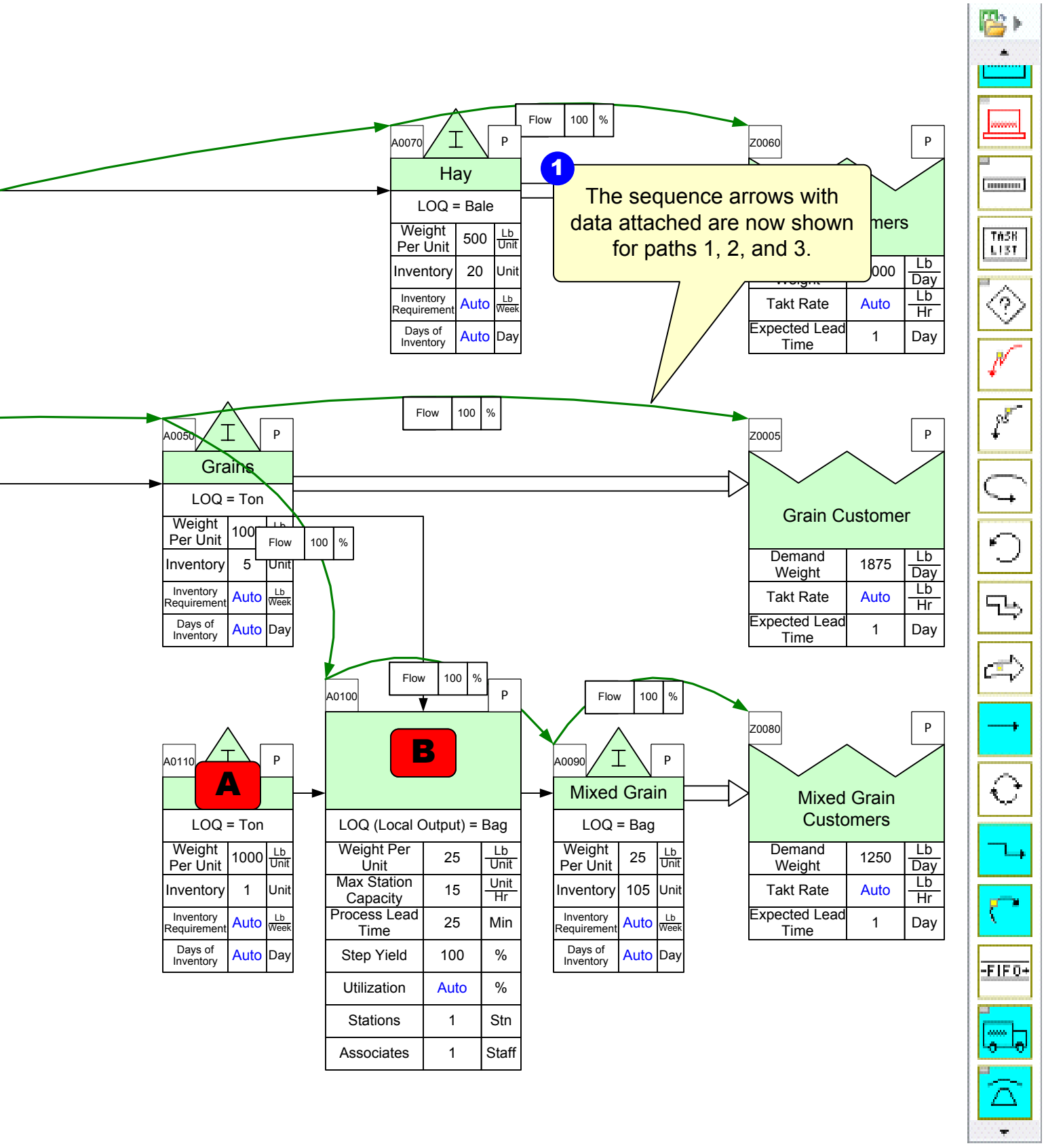

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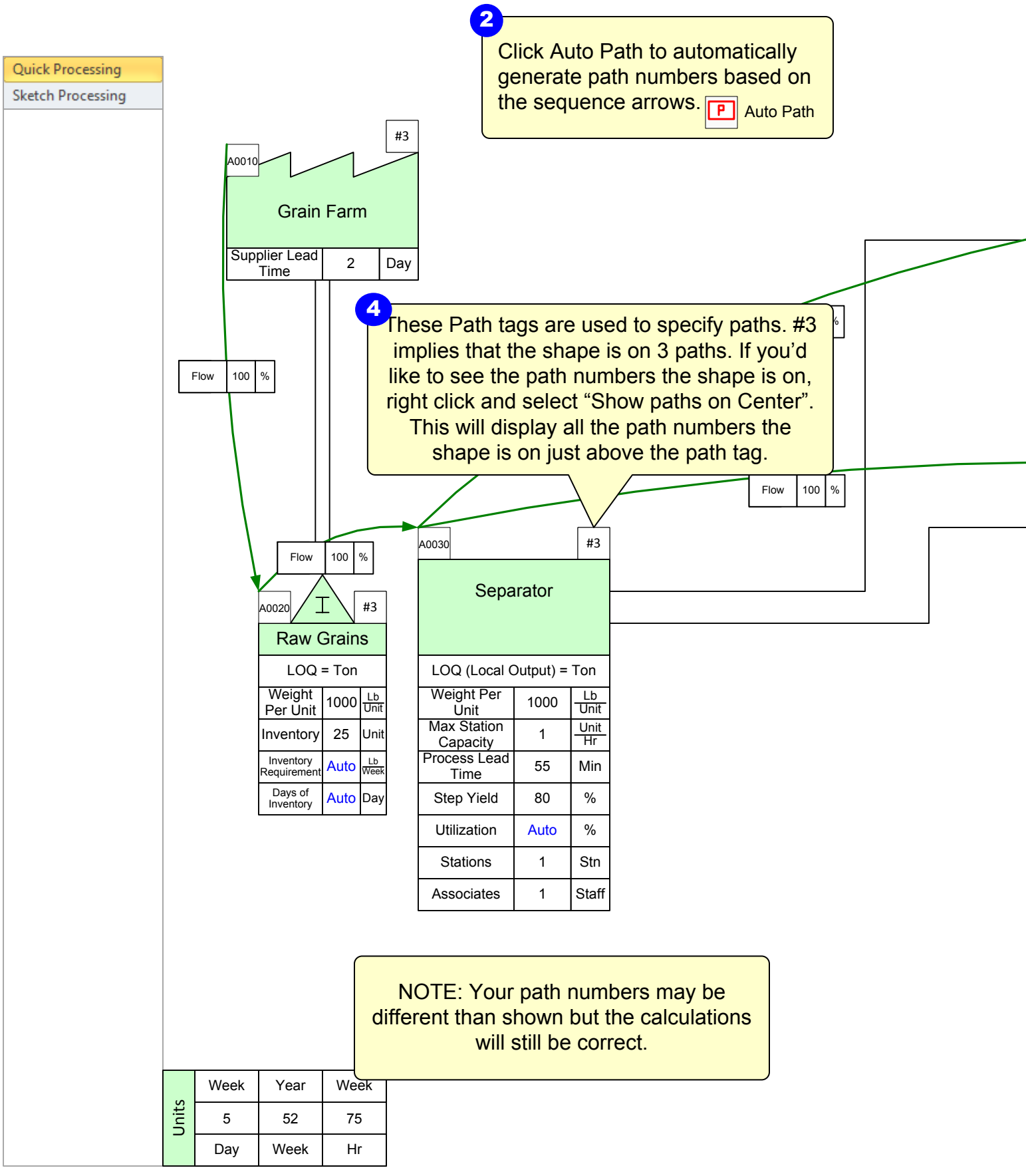
Step 12: Create Path Numbers Based on Sequence Arrows



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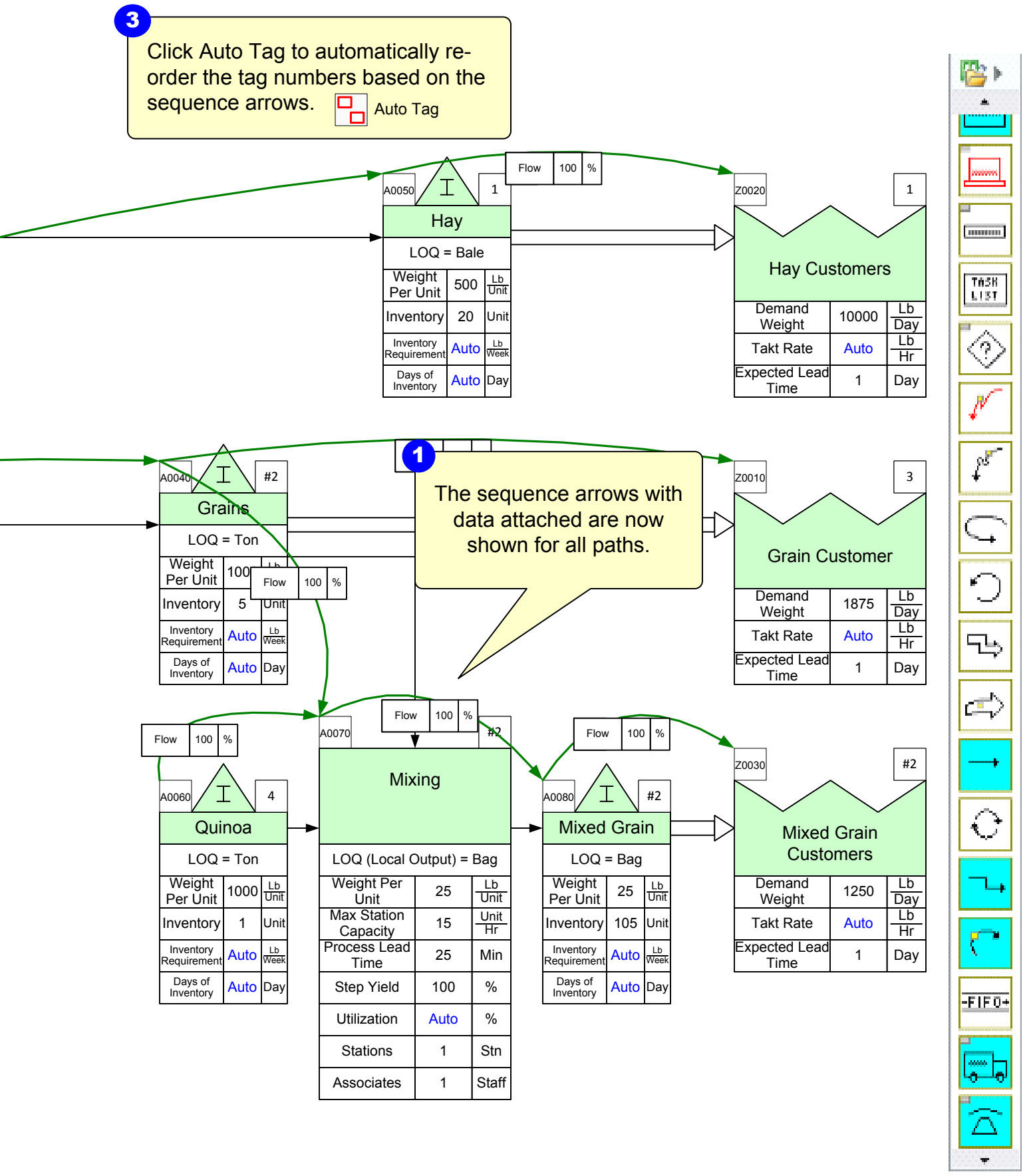

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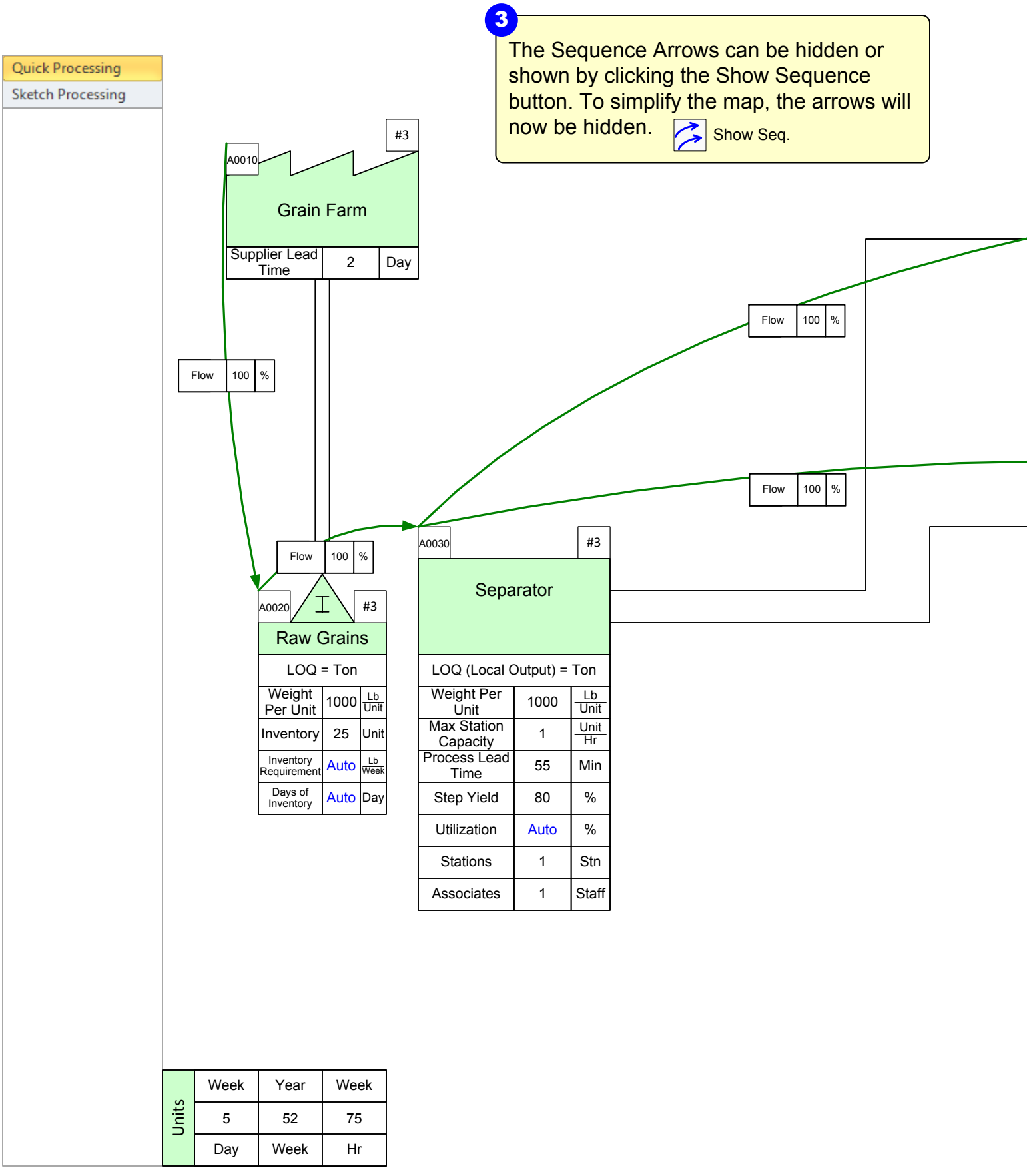
Step 13: Update Sequence Data



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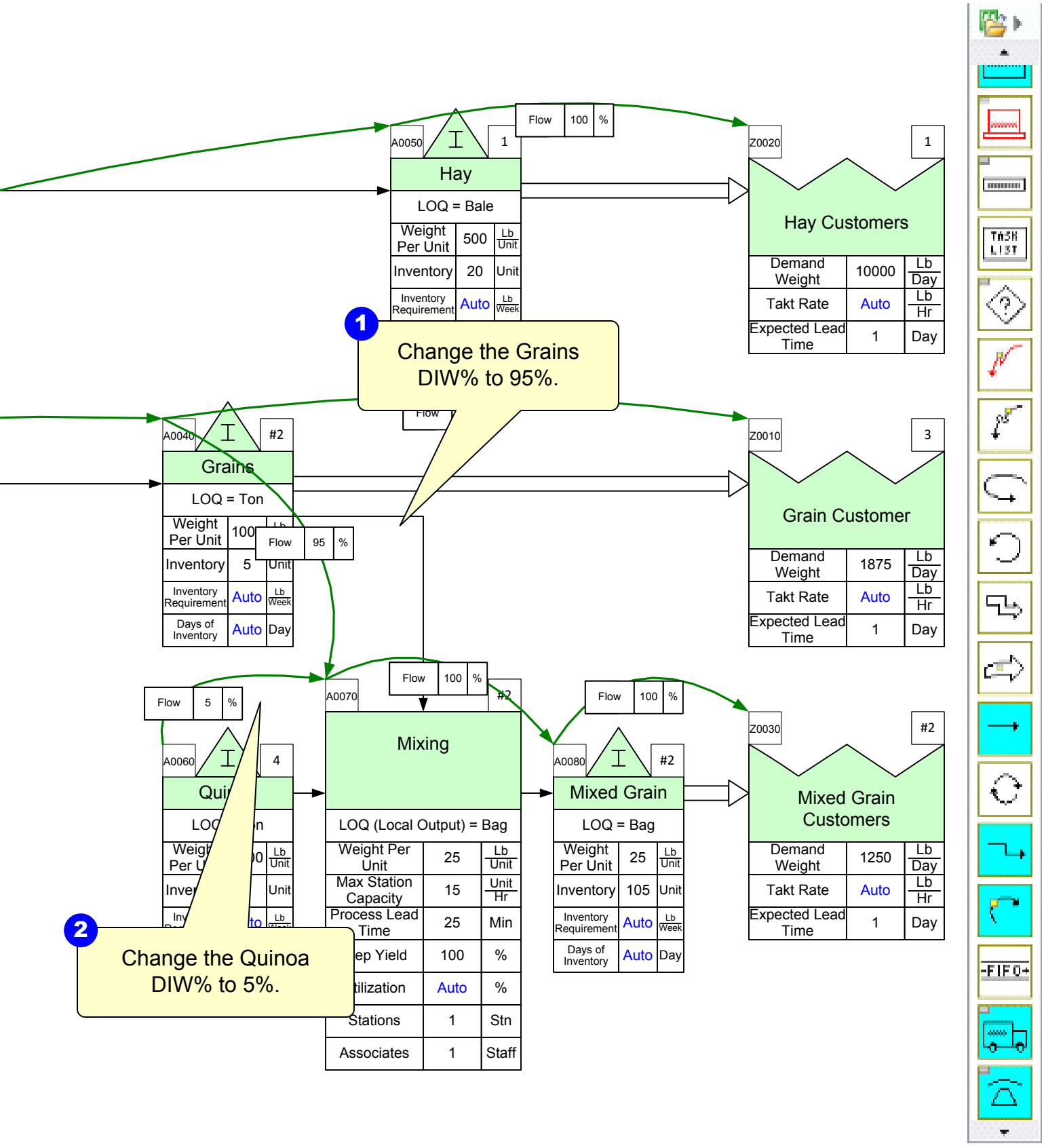

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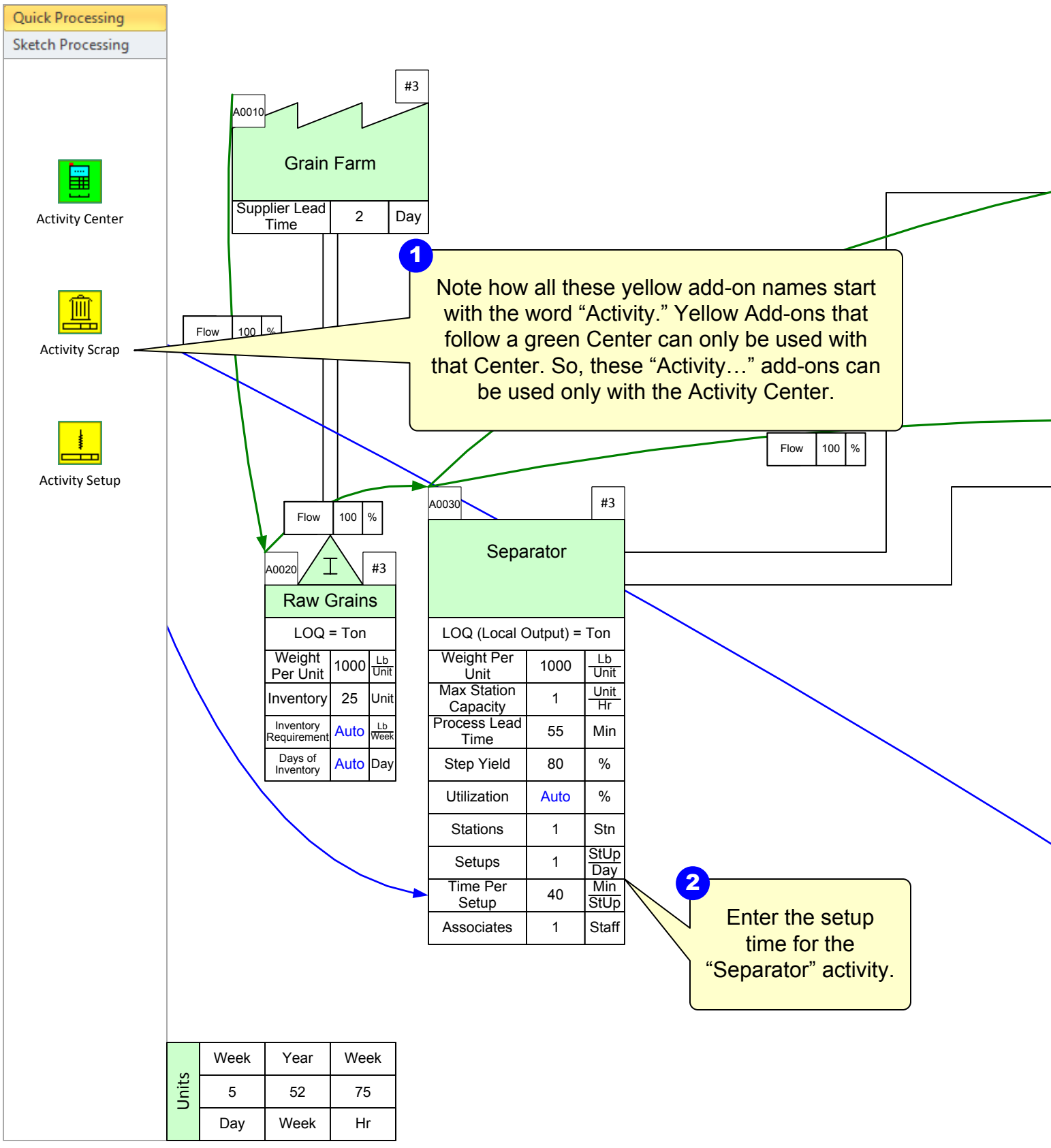
Step 14: Add-Ons



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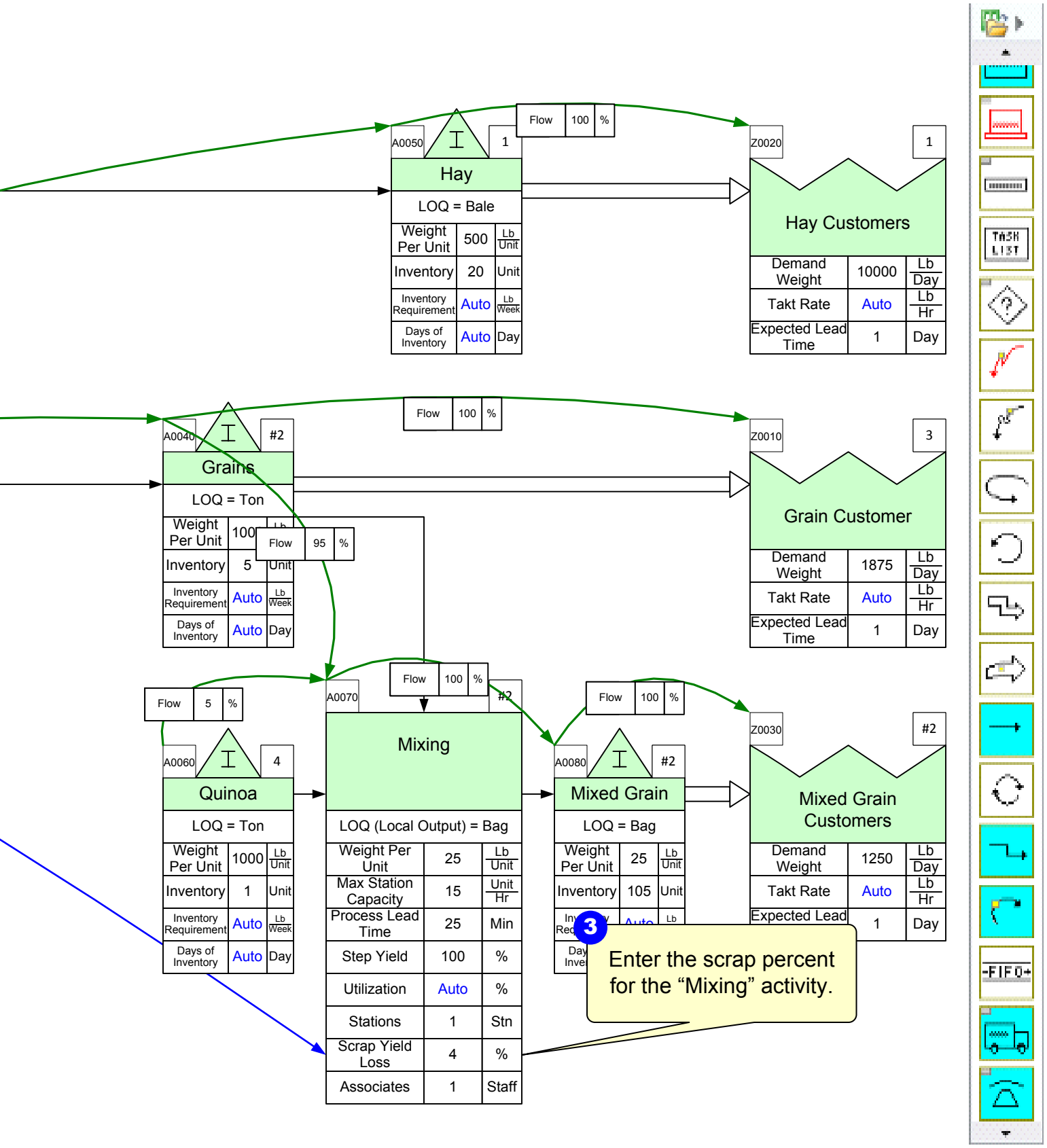

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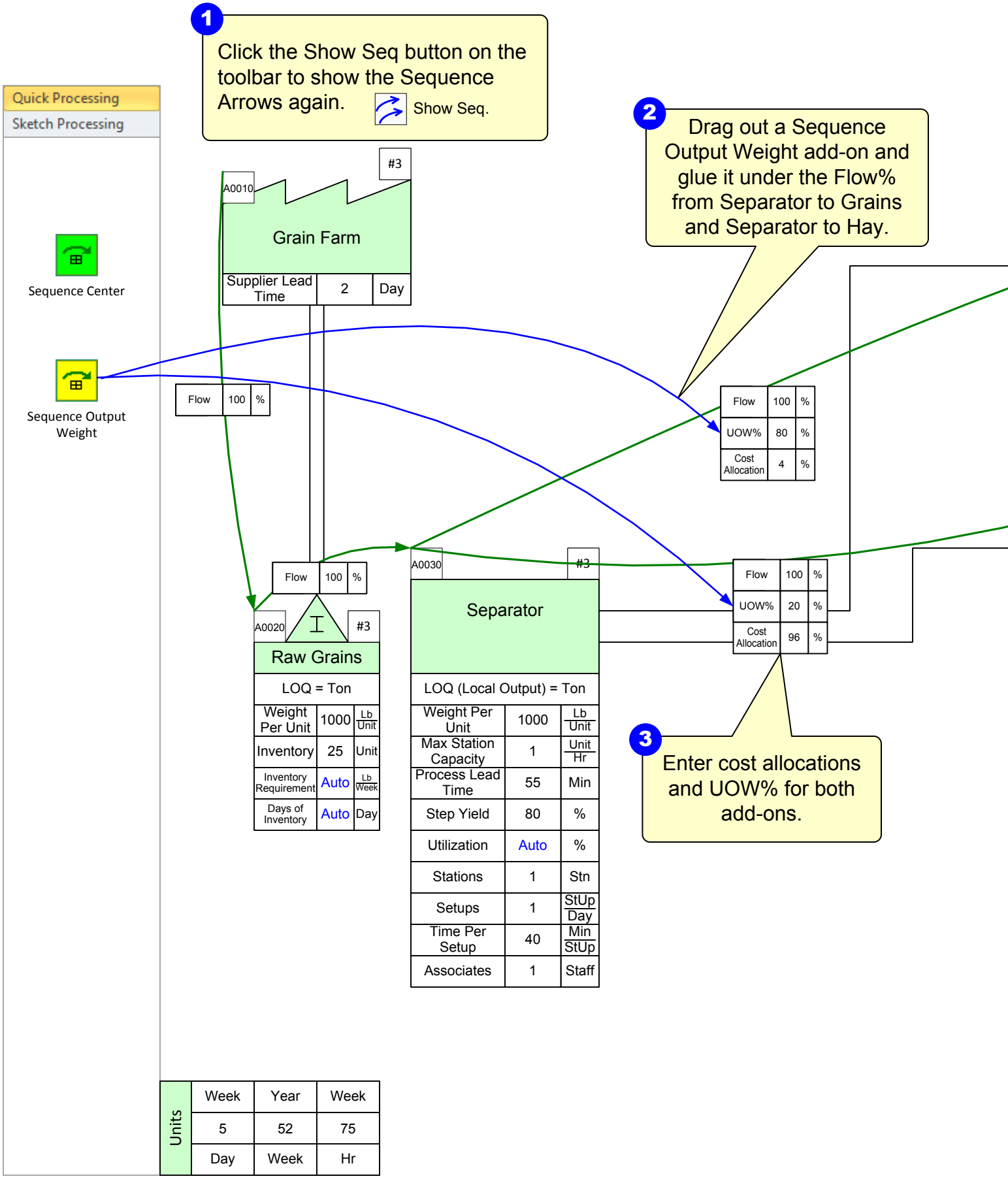
Step 15: Add Arrow Data



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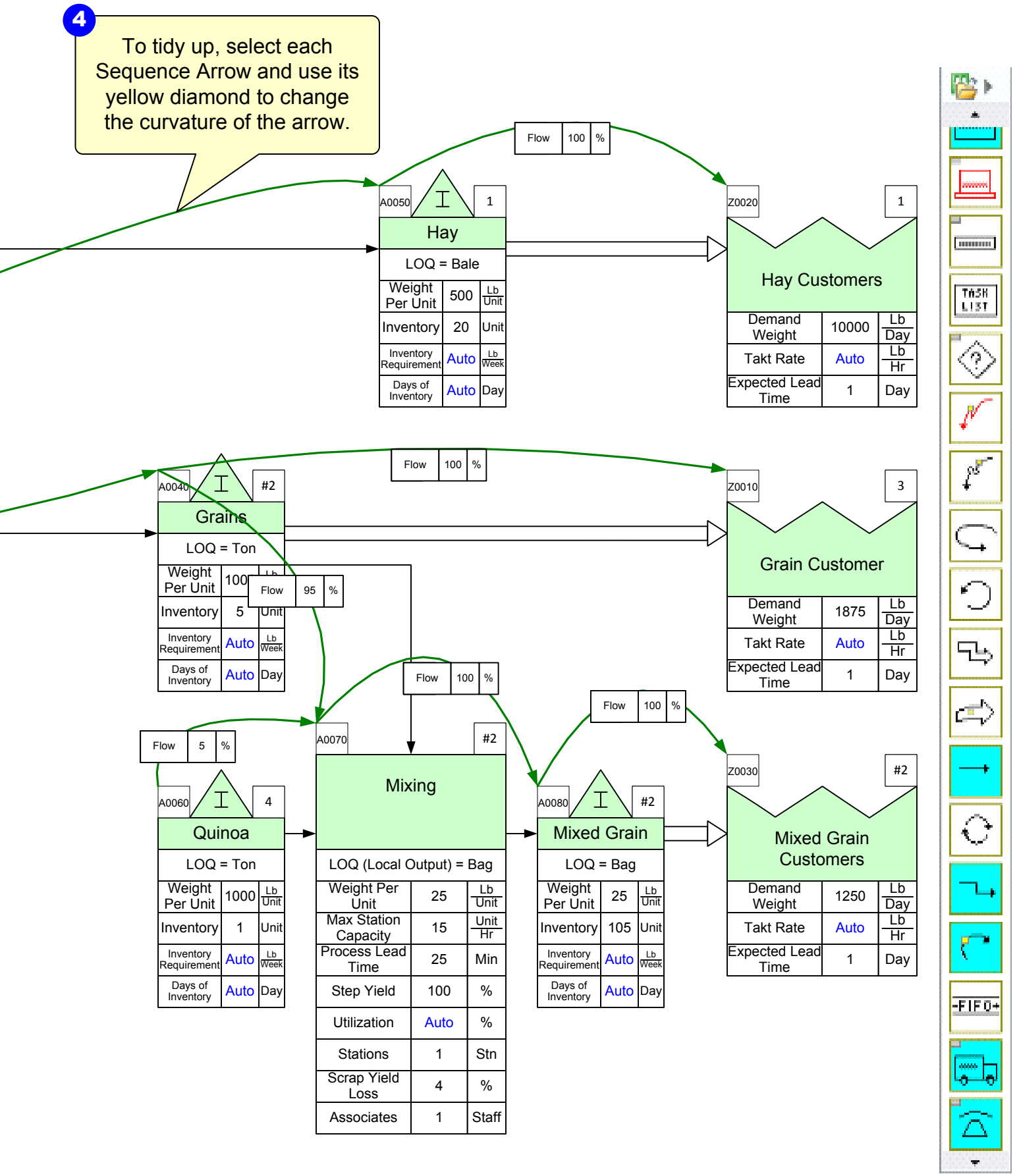

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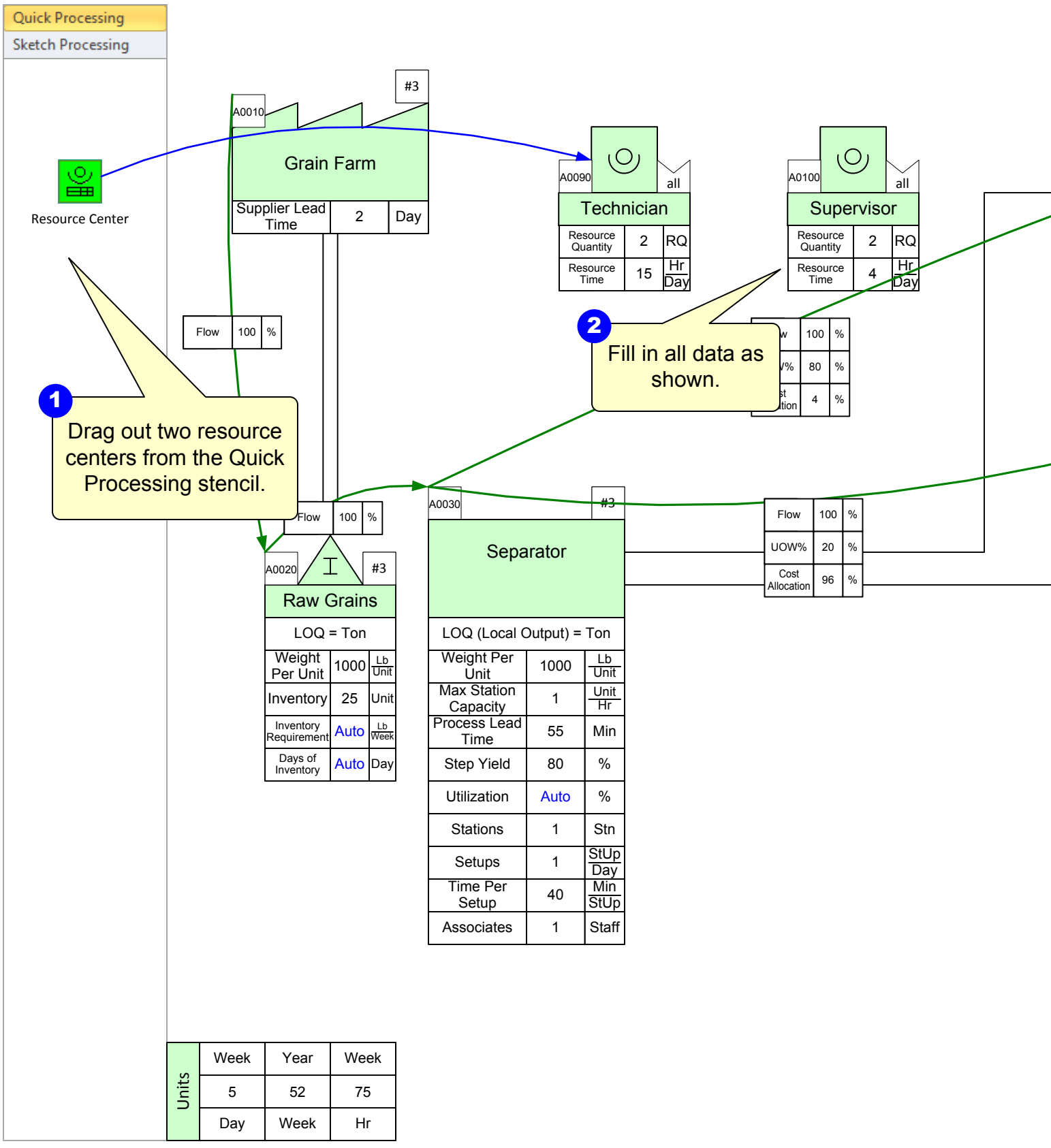
Step 16: Add Resource Centers



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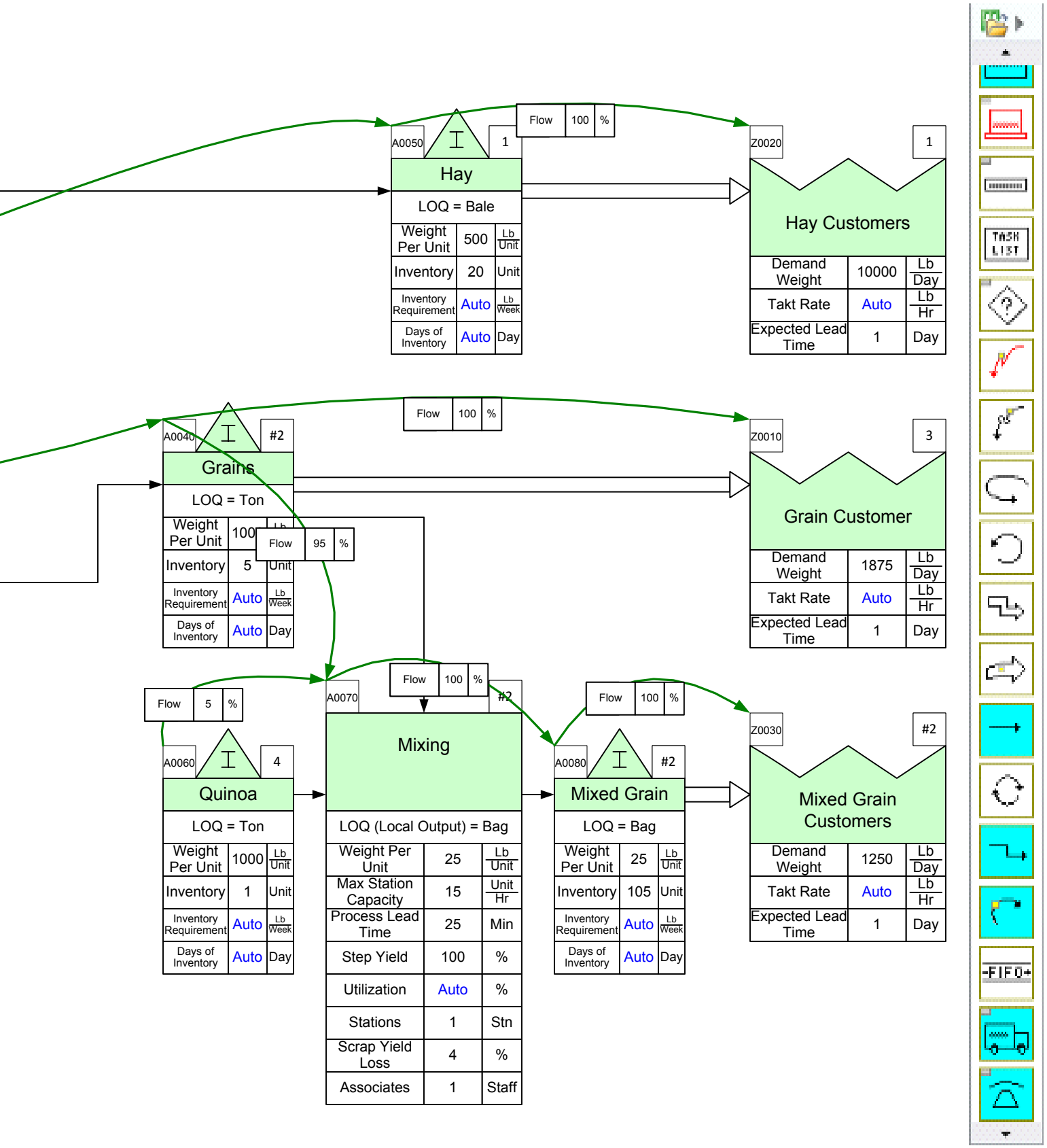

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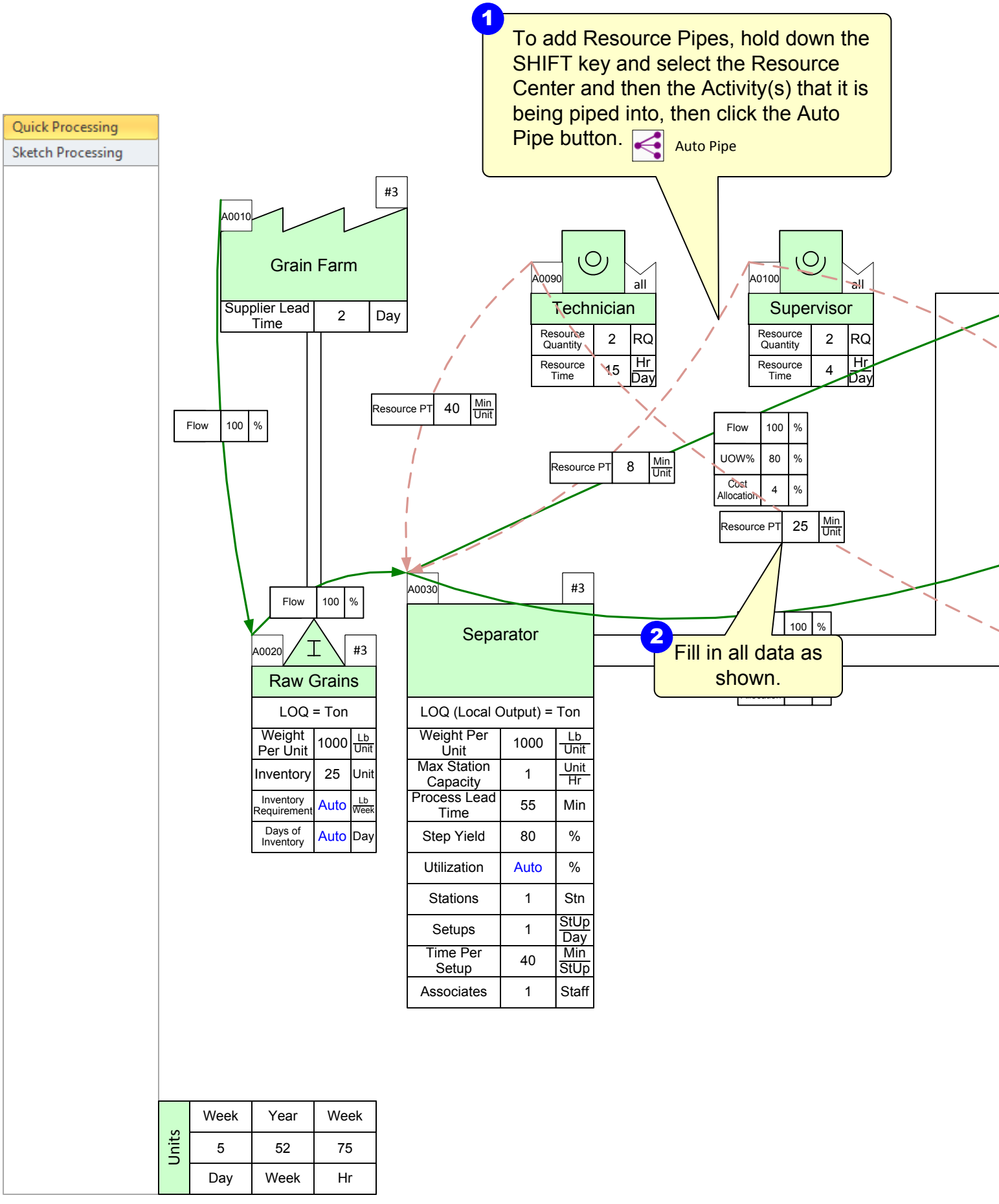
Step 17: Add Resource Pipes



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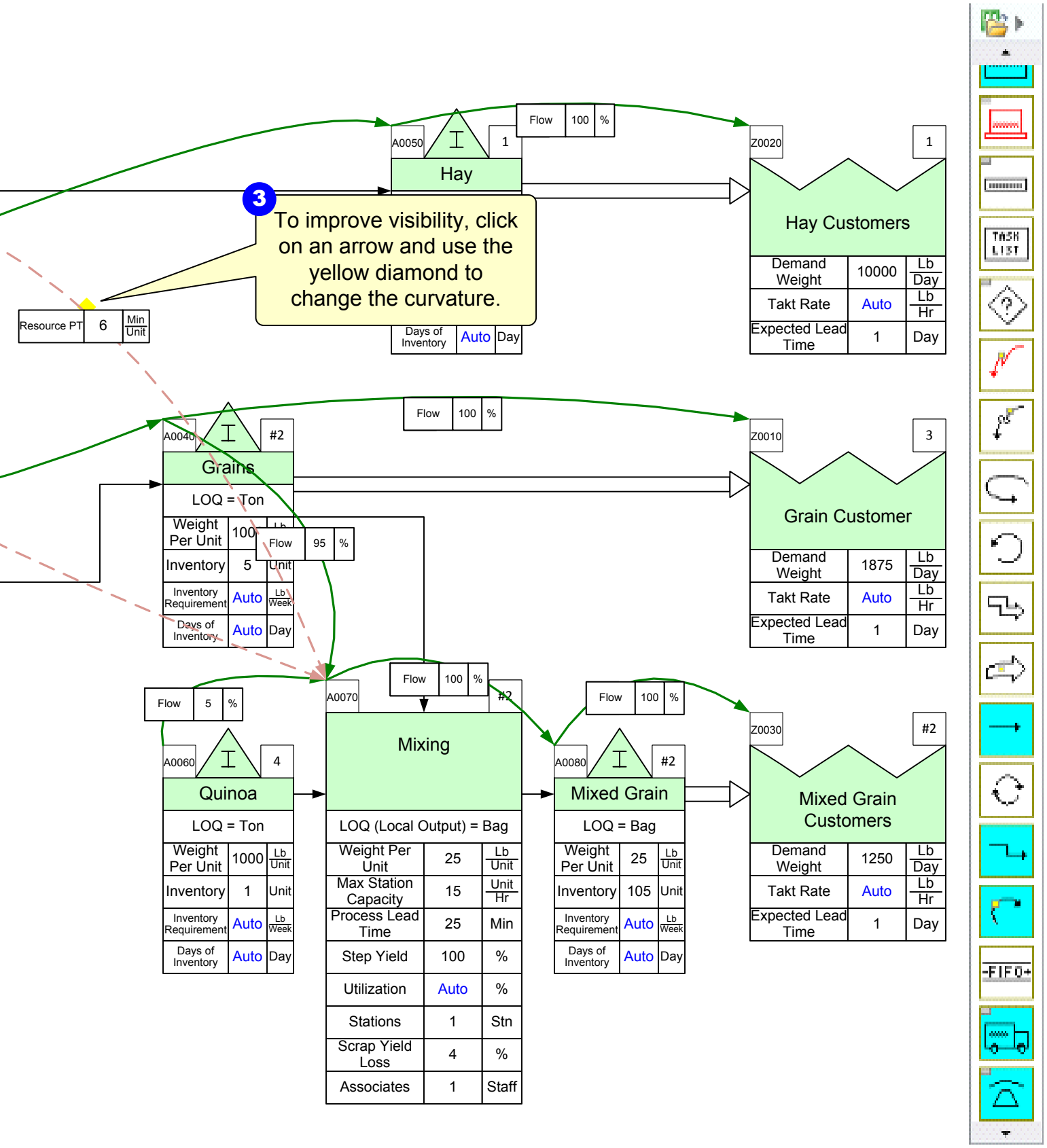

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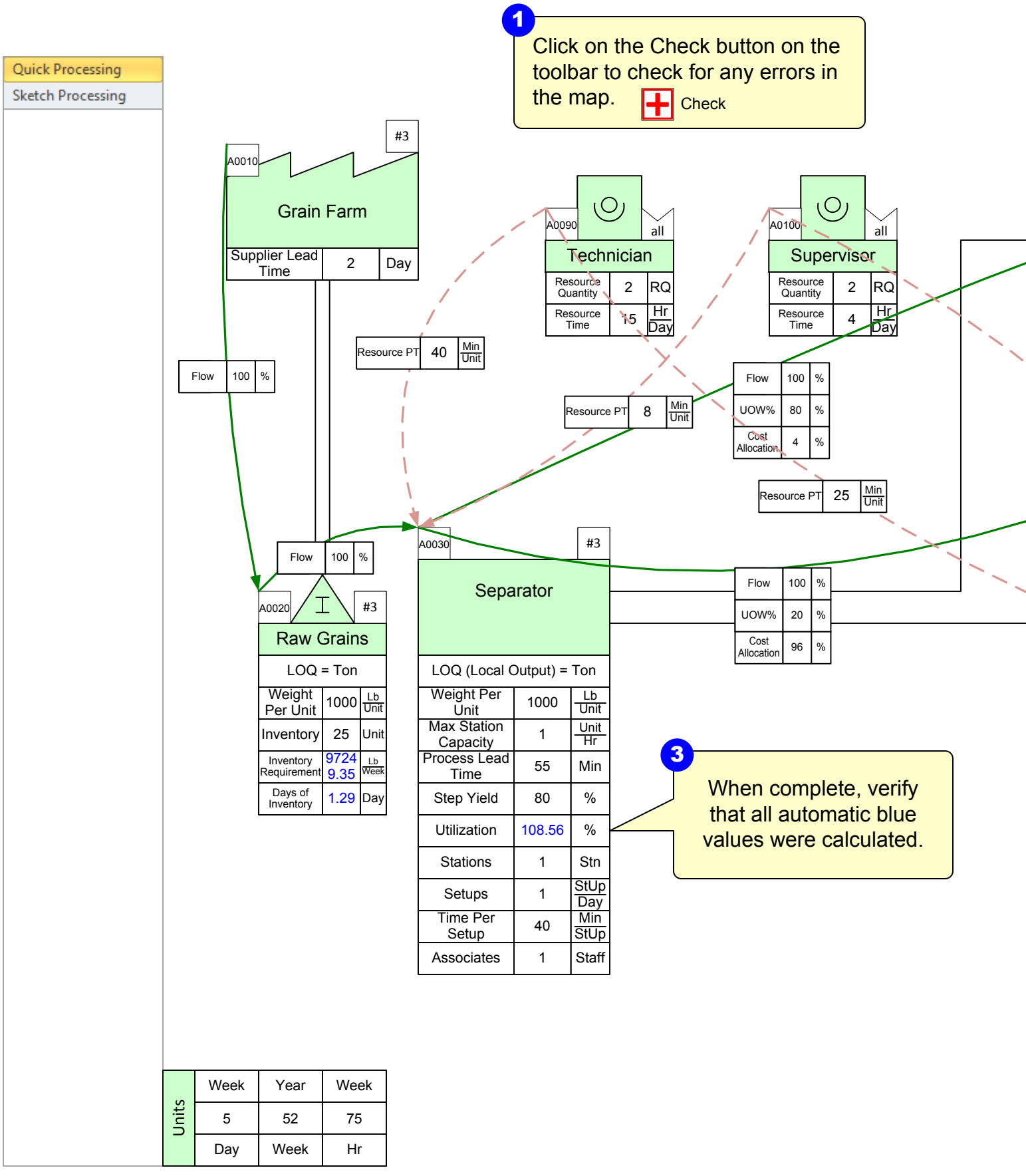
Step 18: Solve the model



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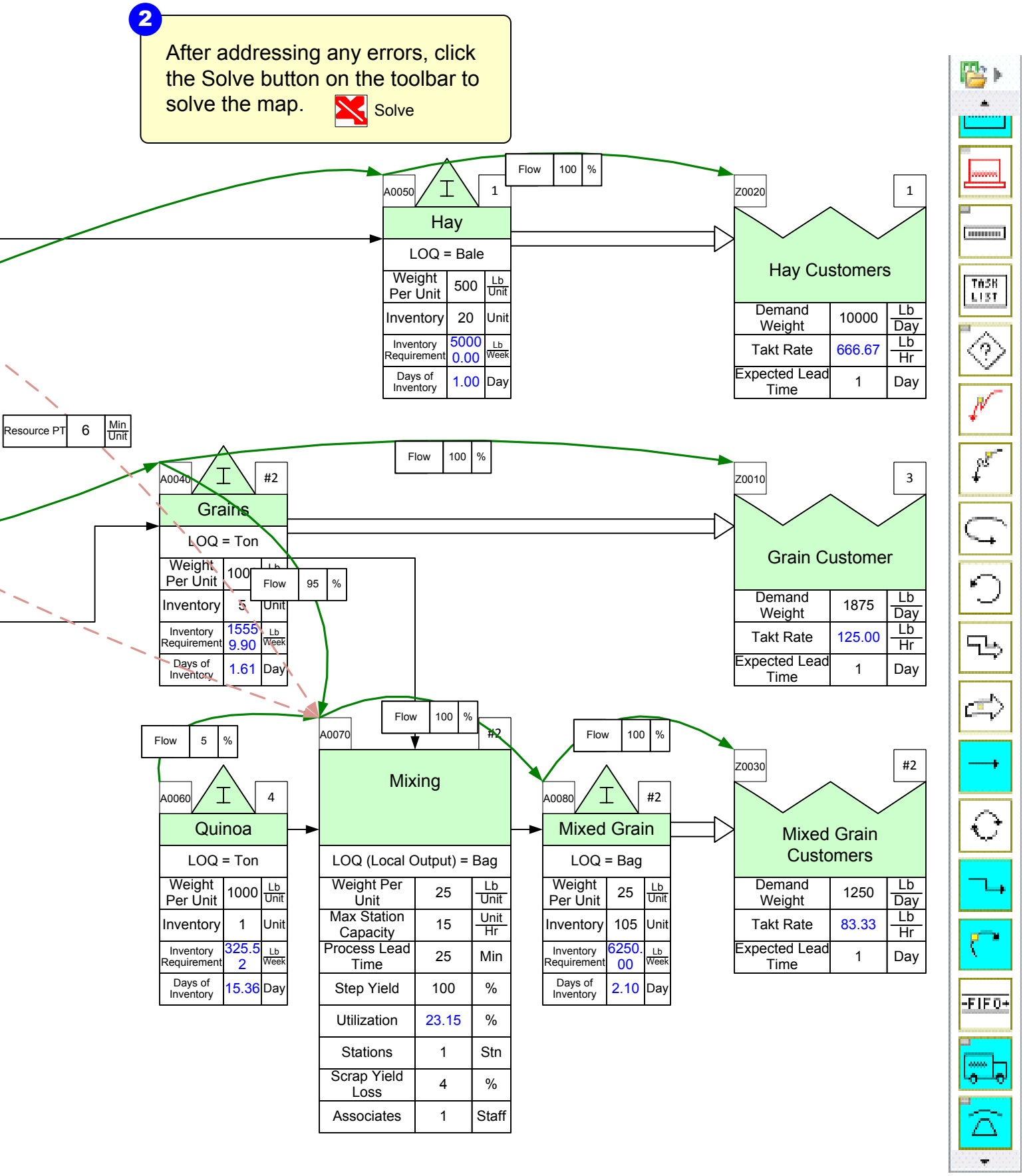

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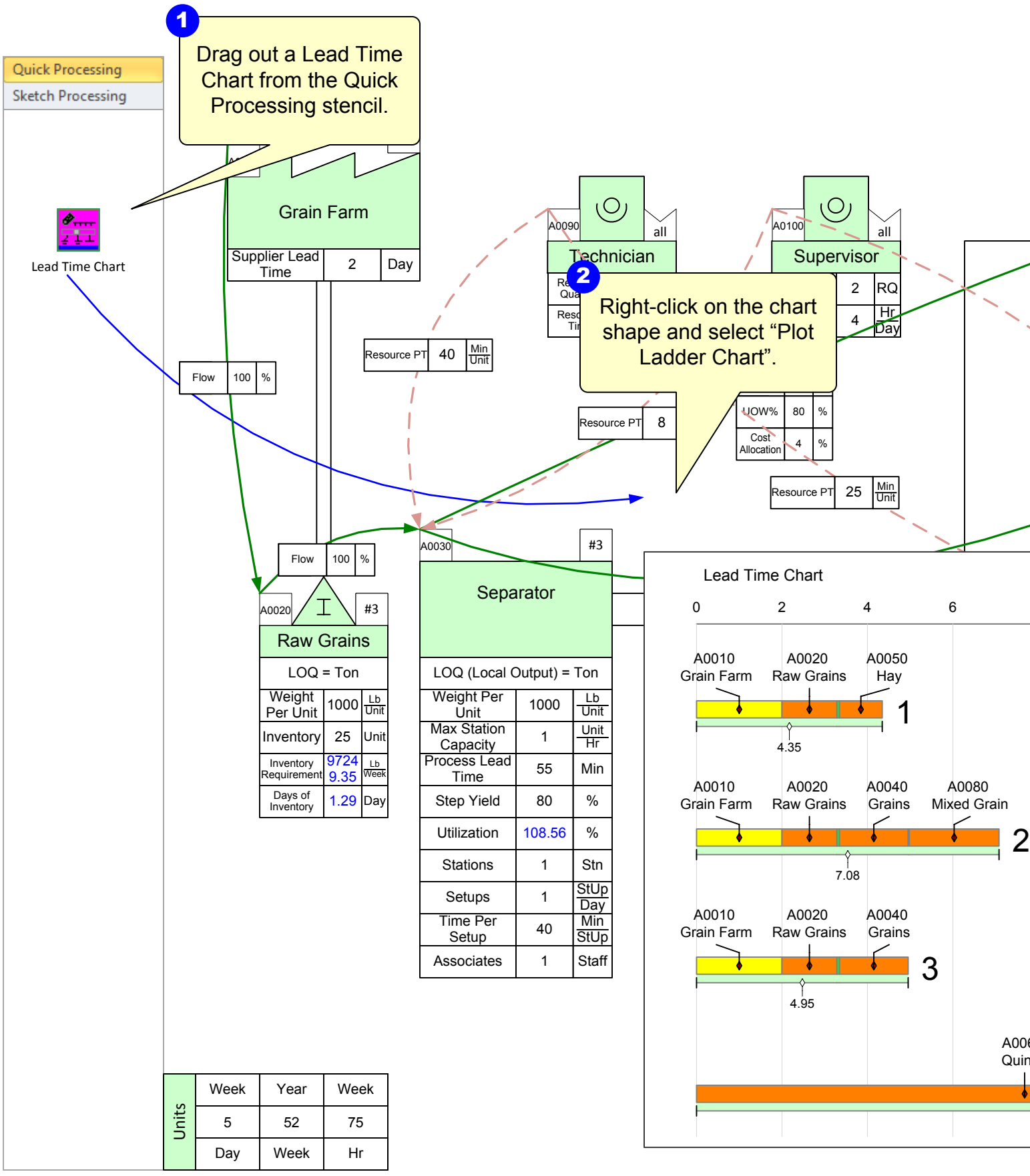
Step 19: Add Lead Time Chart



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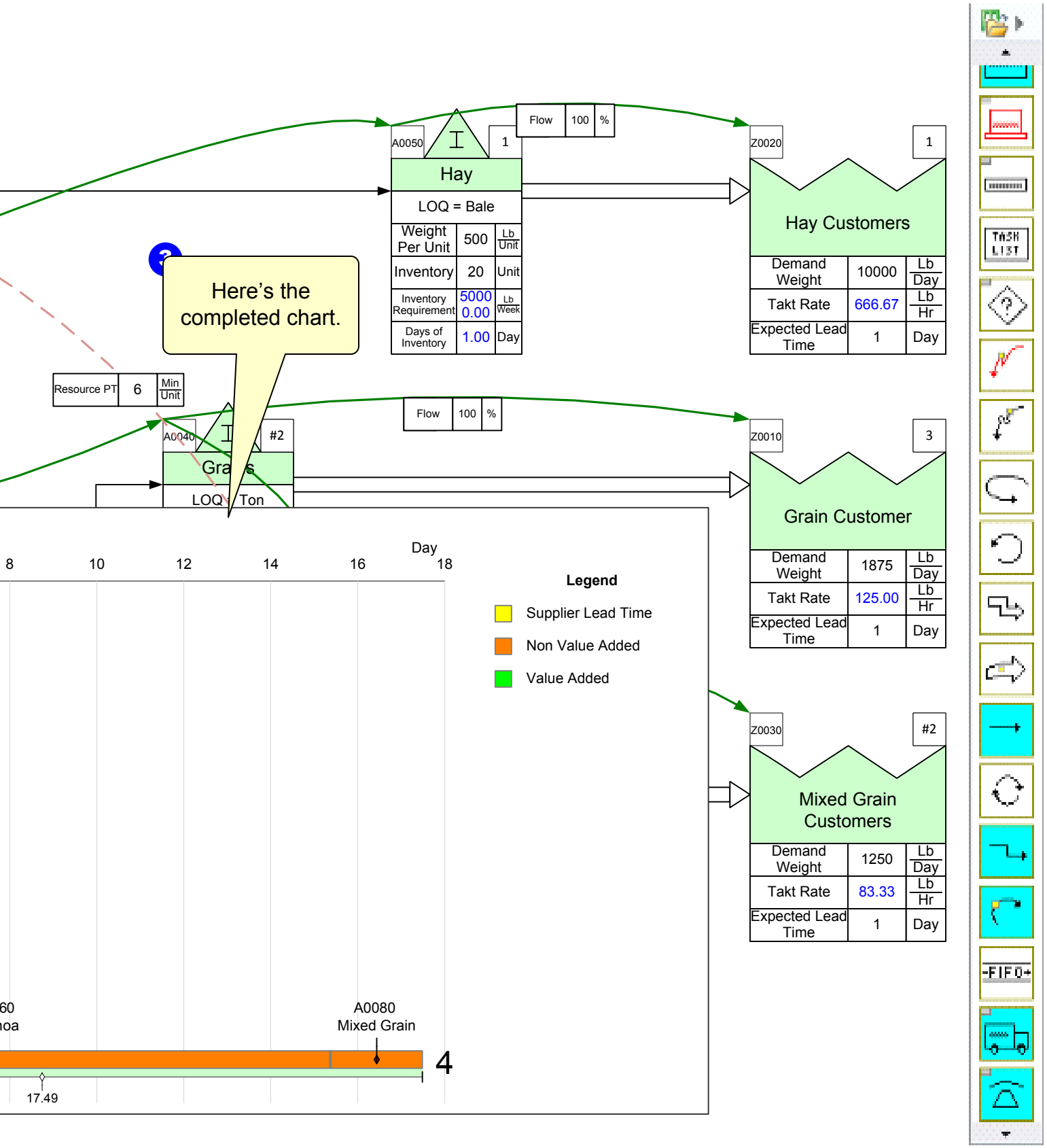

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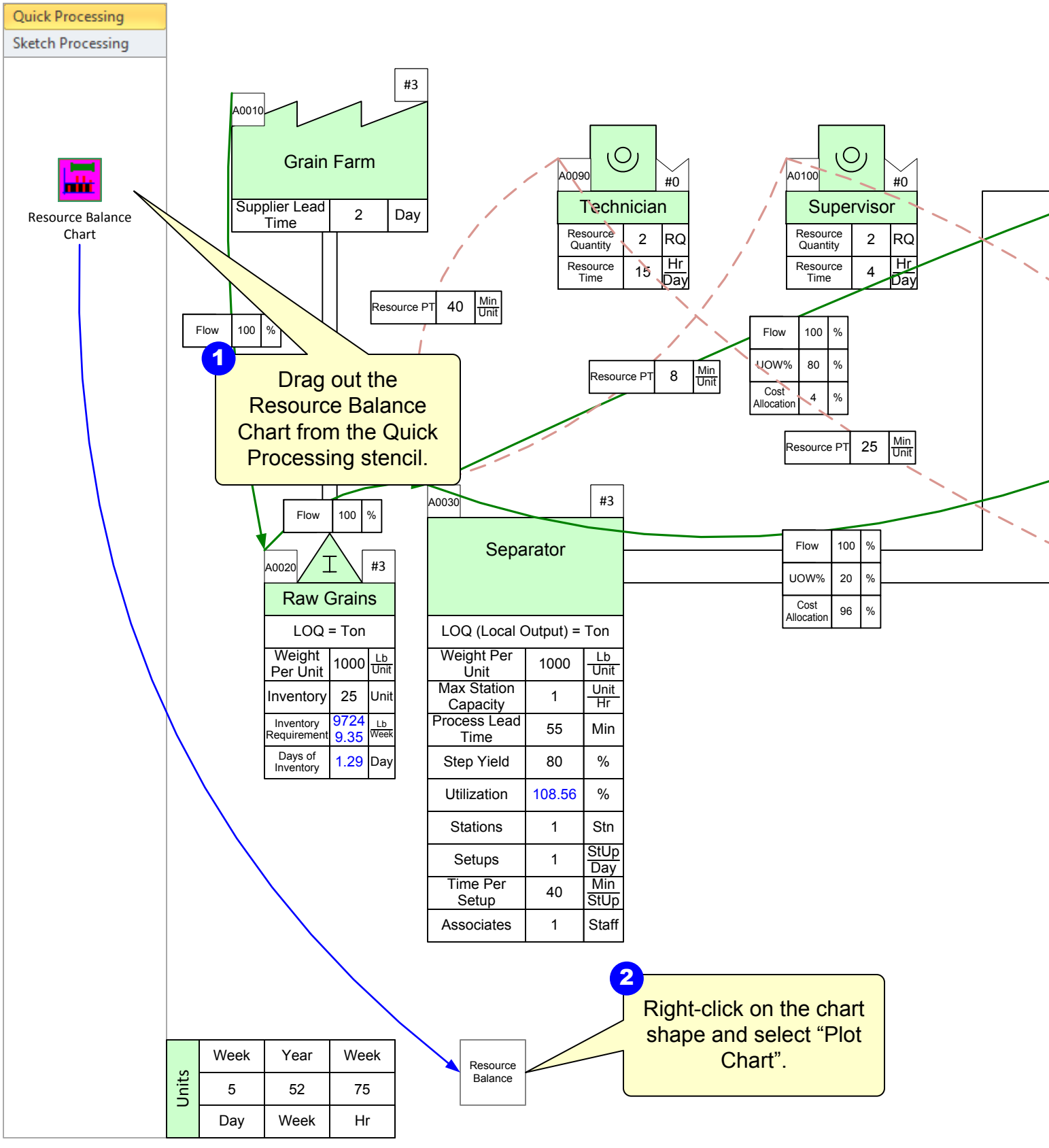
Step 20: Add Resource Balance Chart



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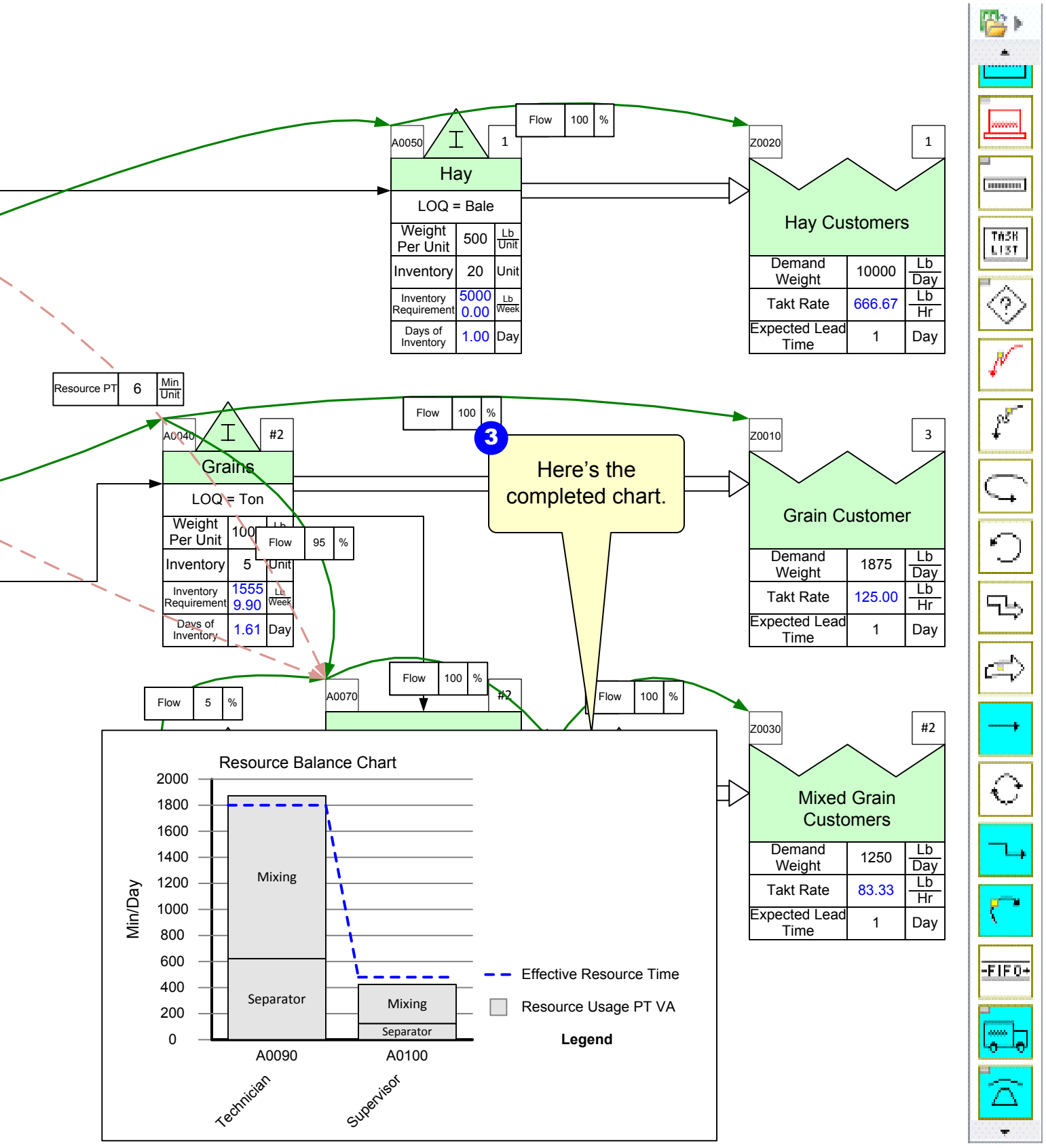

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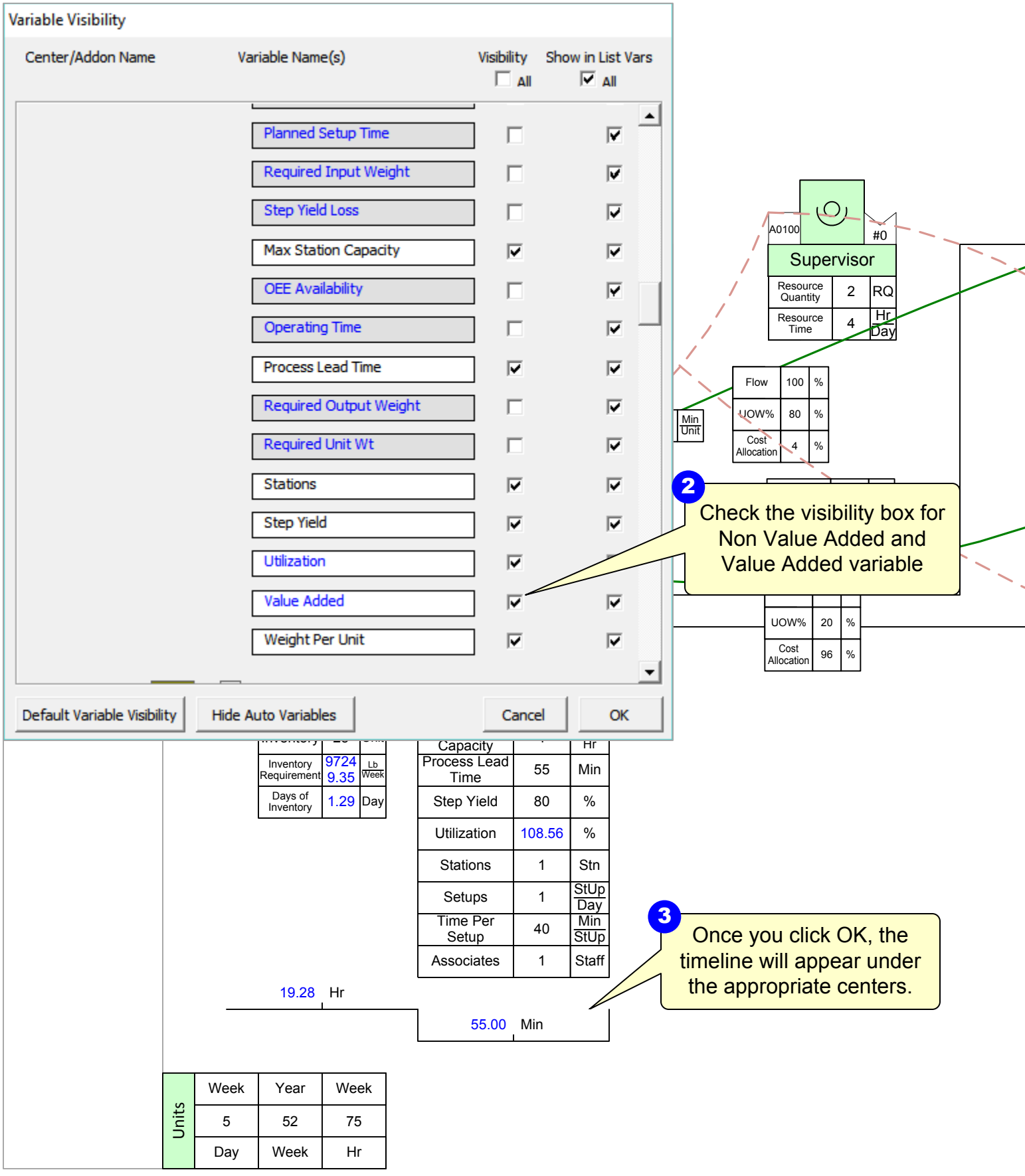
Step 21: Making VA/NVA Timeline Visible



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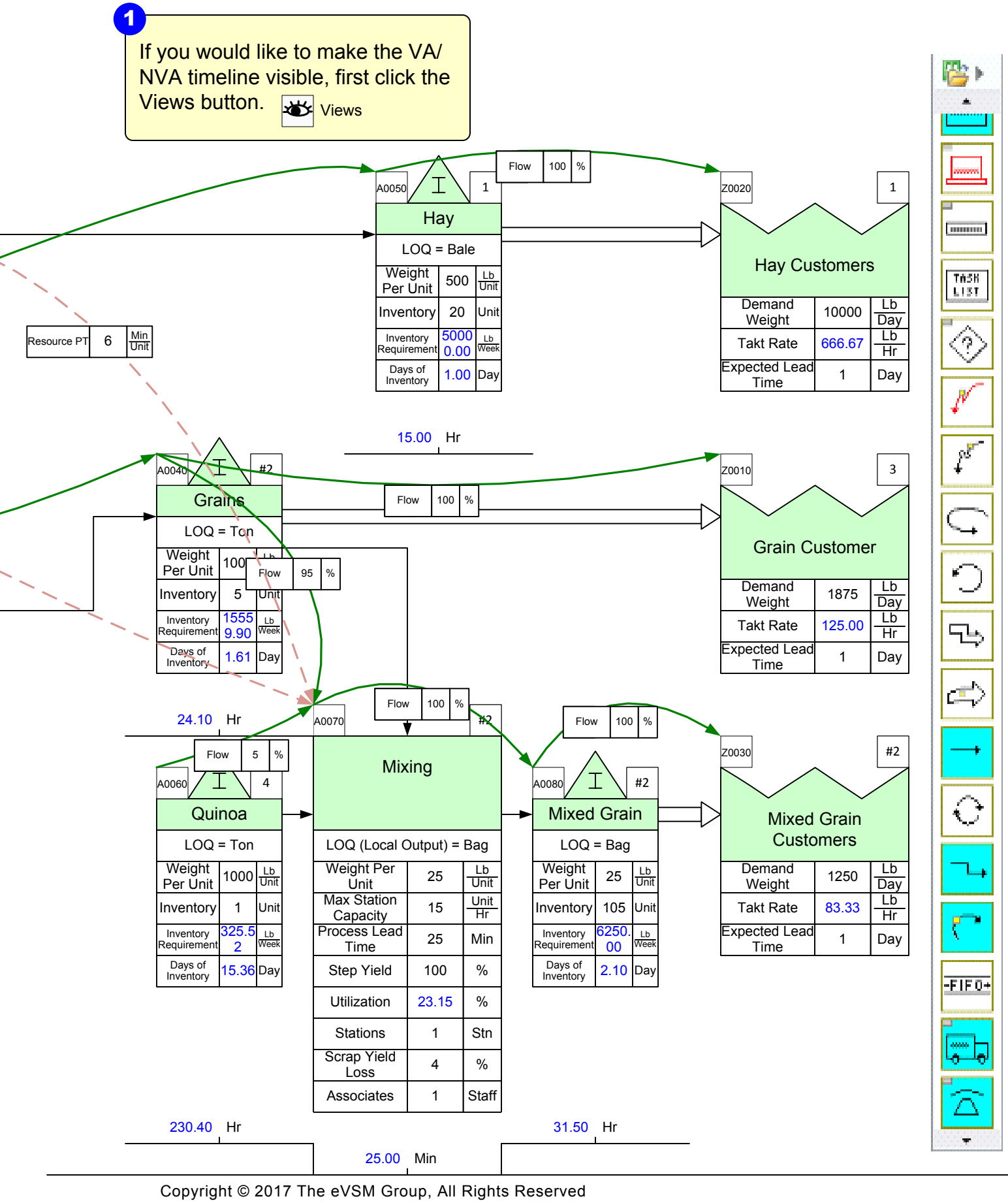

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