Quick Supply Network Tutorial

This tutorial will guide you through the steps to draw a simple map, perform common calculations, and plot charts using the Quick Supply Network stencil.



Viewing/printing/using eVSM Tutorial:

This tutorial is designed for two page layout. If printing, you will need double-sided print.

For on-screen viewing, save the PDF file to your PC and then open it in Acrobat Reader (not in a web browser). In the Acrobat menus, click "View>Page Display", make sure "Show Cover Page in Two Page View" is checked and then select "Two Page View".

Make sure you follow the tutorial step by step and in the order indicted by the numbered blue circles on each page









Hover over each button in the eVSM Toolbar to learn what it does. Detailed help and tutorials are available at the eVSM help site which can be accessed via this button.

> The right side stencils are organized into separate categories and are used for drawing with base eVSM.



Quick Stencil Icon Colors

Below is an overview of the Quick Supply Network stencil shapes.



Quick Supply Network Variables & Concepts

Below is an overview of primary variables (calculated values in blue)

Activity Demand : The demand through this activity calculated from the downstream demand

Activity Time : Expected Time related to this activity. Note that Delay time is in addition to activity time

Activity Unit Cost : Additional cost for this activity.

Activity Unit Holding Cost : Holding cost associated with a single unit passing through this activity

Delay Time : The unexpected delay time associated with an activity. This is in addition to the activity time

Holding Cost % : Percent of the value that represents the annual holding cost

Inventory Qty : Inventory Qty stored at this point

Total Demand : Total demand per period for this map

Key Concepts for this stencil

When two paths coming from upstream join at a single node, it is assumed to be an assembly process. The unit costs coming down the paths are added together.

When paths going downstream separate at a node, it is assumed to be an alternate route process. The unit cost at the node is taken down each path.

Appendix Topics

These concepts are supported in some way by the stencil and are covered at the end of the tutorial.

- Risk Maps Overlay
- Sensors & Comparators
- Exploded Views
- Alternate Routes
- Gadgets
- Total Cost of Ownership

These concepts are supported in some way by the stencil but are not covered in this tutorial.

- Projects Definition
- Connectors On Images
- Incoterm













Risk

Risk Probability (%) Risk Detectability (1 to 10) – 10 Risk Severity (1 to 10) – 10 is ve Expected Impact (\$/Year) - Impa occurs Risk Index Number = $\frac{\text{Risk Probabilit y}}{10} \times \text{Risk Determine}$ $=\frac{40}{10} \times 4 \times 6$

= 96

If a unit is being delivered using different routes, you CANNOT merge the routes.

They need to be kept separate all the way to separate Customer centers (even if it's the same Customer).

	<u>Example:</u> 40%
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Step 3: Open the Quick Supply Network Stencil



2 The Quick Supply Network stencil will open on the left.

QuickSupplyNetwork



Step 4: Set up the world map for the page



Step 5: Set colors (optional) and lock map



Step 6: Set up map locators

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Step 7: Lock the map image

Click on the world map image. Go to the "Home" tab in the Visio toolbar, click "Layers>Assign To Layer". Assign the image to a new layer called "Image Map".

Scale the image if needed by holding down the control key and moving the image corner. This preserves the aspect ratio.

2

Position the image and resize the page if needed (see step 2 for page resizing). Finally go to the "Home" tab in the Visio toolbar, click "Layers>Layer Properties". Lockthe "Image Map" layer. Repeat steps 1 to 3 for any other image fragments you want to put on the page.





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Step 10: Finish the flow with transport





















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Appendix C : Creating Text gadgets to expose variables











Appendix H : Sensors and Comparators

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Appendix I : Risk

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